

# Continuous Responses



- Expected loss  $E_X \left\{ E_{Y|X} \left[ L(Y, f(x)) \mid X = x \right] \right\}$
- Example:  $L_2$   $L(Y, f(x)) = (Y-f(x))^2$ Solution:  $\hat{f}(x) = E[Y|X]$   $f_0 \in \mathcal{F}(x)$  Example:  $L_1$  L(Y, f(x)) = |Y-f(x)|  $f_0 \in \mathcal{F}(x)$
- - Solution:  $\hat{f}(x) = \text{median } (Y|x)$
- More generally:  $L_p = \{(Y, F(x)) = \{(Y F(x))^p \}^{1/p} \}$

# Categorical Responses

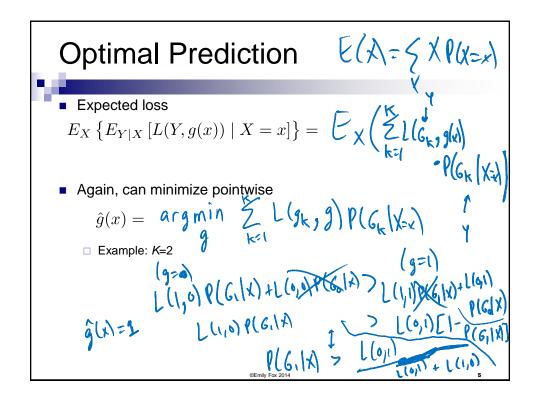




- $\qquad \qquad \textbf{Expected loss} \quad E_X \left\{ E_{Y|X} \left[ L(Y,g(x)) \mid X=x \right] \right\}$
- Same setup, but need new loss function
- Can always represent loss function with Kx K matrix

- L is zeros on the diagonal and non-negative elsewhere
- Typical loss function:

Lik=L(i)K = 6 , j=k unit cost For all post an istake



# Optimal Prediction

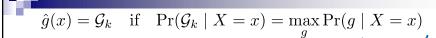
$$\hat{g}(x) = \arg\min_{g} \sum_{k=1}^{K} L(\mathcal{G}_k, g) \Pr(\mathcal{G}_k \mid X = x)$$

■ With 0-1 loss, we straightforwardly get the *Bayes classifier* 

$$\hat{g}(x) = \arg\min \left[ \left[ - P(g \mid X=x) \right] \right]$$
 (general)
$$g(x) = G_{k} \quad \text{if} \quad P(G_{k} \mid X=x) = \max P(g \mid X=x)$$

$$\left( C \mid q \leq i \text{f} \quad \text{for most probable chass} \right)$$

# Optimal Prediction



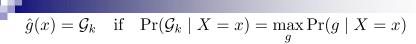
How to approximate the optimal prediction?

 $\hfill\Box$  Don't actually have  $\,p(Y\mid X=x)\,$ 

Nearest neighbor approach

□ Look at k-nearest neighbors with majority vote to estimate

### Optimal Prediction



- How to approximate the optimal prediction?
  - $\ \square$  Don't actually have  $p(Y \mid X = x)$

Model-based approach ☐ Introduce indicators for each class: Y=[00|00 → 0]

 $\square$  Bayes classifier is equivalent to standard regression and  $L_2$  loss.

followed by classification to largest fitted value

□ Works in theory, but not in practice...Will look at many other approaches (e.g., logistic regression)

# Measuring Accuracy of Classifier



For a given classifier, how do we assess how well it performs?

For 0-1 loss, the generalization error is  $\begin{bmatrix}
x & y \\
y & x
\end{bmatrix} = \begin{cases}
y & y \\
y & x
\end{cases}$ with empirical estimate  $\begin{bmatrix}
x & y \\
y & x
\end{bmatrix} = \begin{cases}
y & y \\
y & x
\end{cases}$ where classifier

Consider binary response and some useful summaries

# Measuring Accuracy of Classifier



prob. of pred. disease for a diseased individual p(G(x)=1 (Y=1)

no disease given individual's p(G(x)=0 Y=0 not diseased rate:

Specificity:

False positive rate:

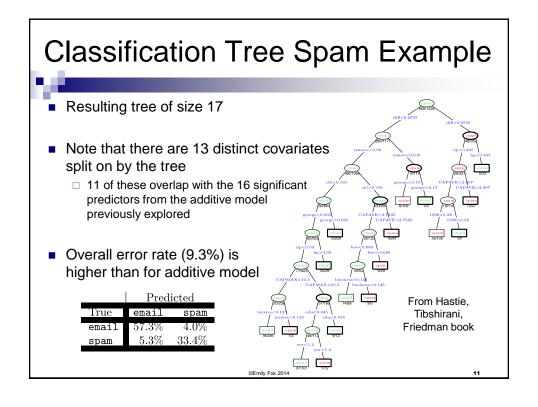
P(g(x)=1 | 4=0)

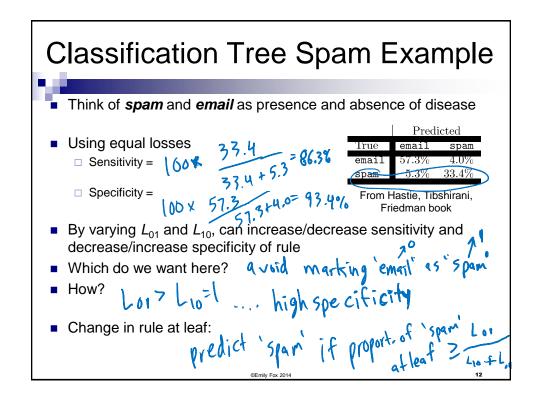
True positive rate:

P( g(x)=1 (4=1)

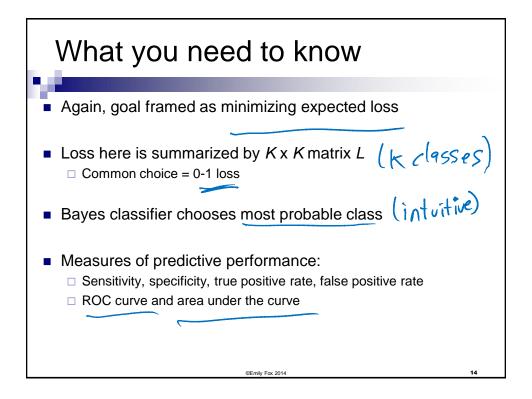
Connections:

SCNSÍTIVITY = TPR , Specificity=1-FPR

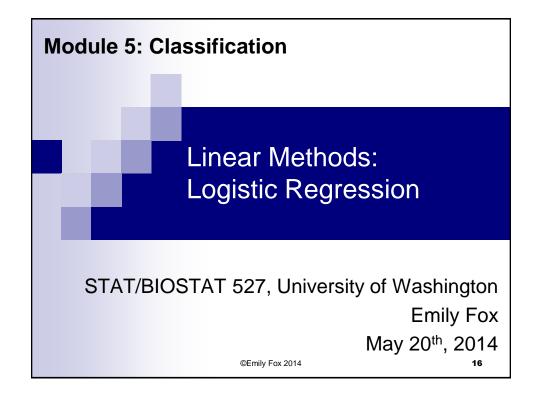


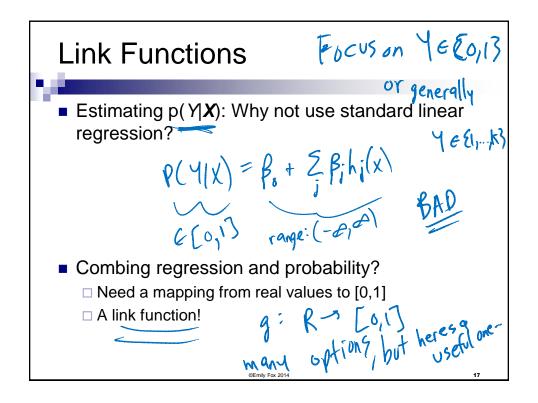


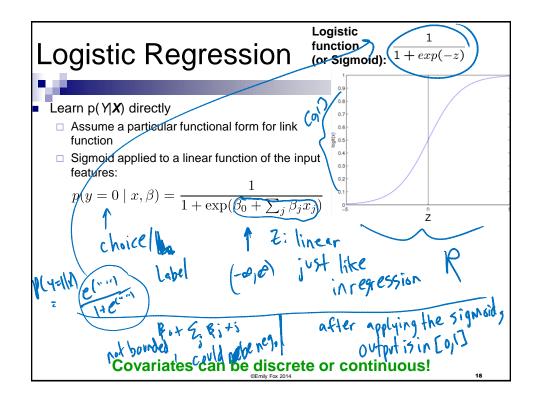
# Receiver operating characteristic (ROC) curve summarizes tradeoff between sensitivity and specificity Plot of sensitivity vs. specificity as a function of params of classification rule Example: vary on in [0.1,10] Want specificity near 100%, but in this case sensitivity drops to about 50% Summary = area under the curve Tree = 0.95 GAM = 0.98 Instead of Bayes rule at leaf, better to account for unequal losses in constructing tree From Hastie, Tibshirani, Friedman book



# Readings Wakefield – 10.3.2, 10.4.2, 12.8.4 Hastie, Tibshirani, Friedman – 9.2.3 9.2.5, 2.4





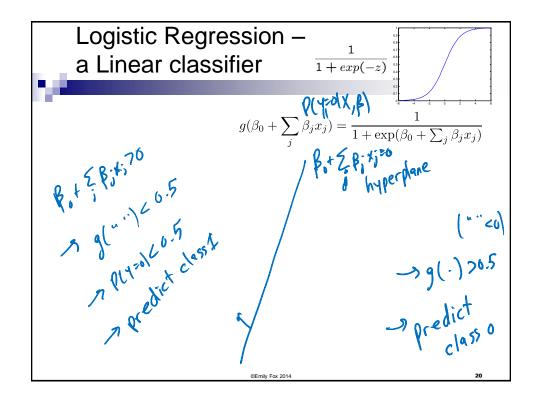


Understanding the Sigmoid
$$g(\beta_0 + \sum_j \beta_j x_j) = \frac{1}{1 + \exp(\beta_0 + \sum_j \beta_j x_j)}$$

$$\int dz$$

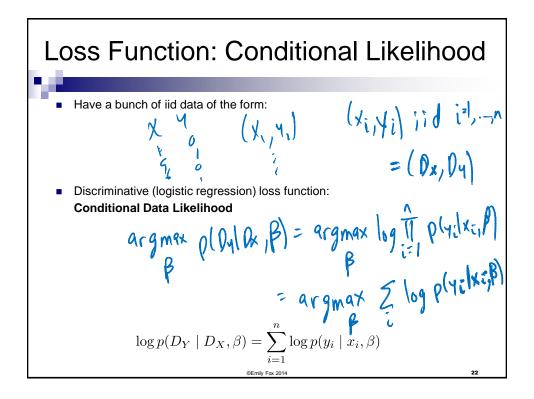
$$\beta_0 = -2, \beta_1 = -1$$

$$\beta_0 = 0, \beta_1 = -0.5$$



Very convenient!

$$p(y = 0 \mid x, \beta) = \frac{1}{1 + \exp(\beta_0 + \sum_j \beta_j x_j)}$$
implies
$$p(y = 1 \mid x, \beta) = \frac{\exp(\beta_0 + \sum_j \beta_j x_j)}{1 + \exp(\beta_0 + \sum_j \beta_j x_j)}$$
Examine ratio:
$$\frac{p(y = 1 \mid x, \beta)}{p(y = 0 \mid x, \beta)} = \exp(\beta_0 + \sum_j \beta_j x_j)$$
implies
$$\frac{p(y = 1 \mid x, \beta)}{p(y = 0 \mid x, \beta)} = \exp(\beta_0 + \sum_j \beta_j x_j)$$
inear classification rule!



$$l(\beta) = \sum_{i} \log p(y_{i} \mid x_{i}, \beta)$$

$$= \sum_{i} \log p(y_{i} \mid x_{i}, \beta) + (1 - y_{i}) \log p(y_{i} = 0 \mid x_{i}, \beta)$$

$$= \sum_{i} y_{i} \log p(y_{i} = 1 \mid x_{i}, \beta) + (1 - y_{i}) \log p(y_{i} = 0 \mid x_{i}, \beta)$$

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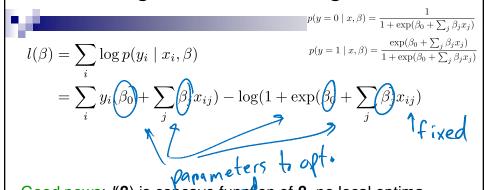
$$= \sum_{i} y_{i} \log p(y_{i} \mid x_{i}, \beta) + (1 - y_{i}) \log p(y_{i} \mid x_{i}, \beta)$$

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$$= \sum_{i} y_{i} \log p(y_{i} \mid x_{i}, \beta)$$

$$= \sum_{$$

# Maximizing Conditional Log Likelihood

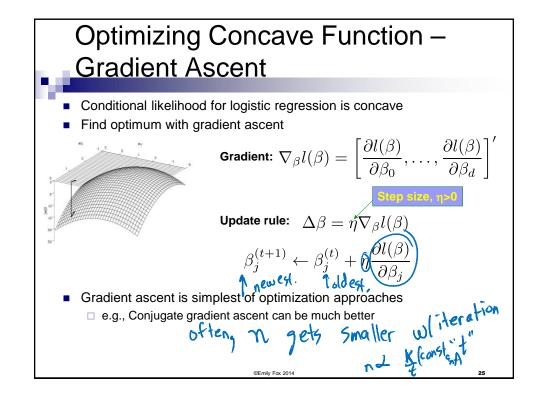


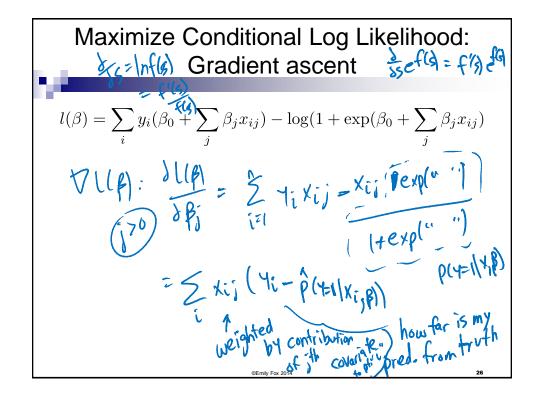
Good news:  $I(\beta)$  is concave function of  $\beta$ , no local optima problems

Bad news: no closed-form solution to maximize  $I(\beta)$ 

Good news: concave functions easy to optimize

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#### **Gradient Ascent for LR**



Gradient ascent algorithm: iterate until change < ε

$$\beta_0^{(t+1)} \leftarrow \beta_0^{(t)} + \eta \sum_i \left( y_i - \hat{p}(y = 1 \mid x_i, \beta^{(t)}) \right)$$

For  $j=1,\ldots,d$ ,

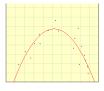
$$\beta_j^{(t+1)} \leftarrow \beta_j^{(t)} + \eta \sum_i x_{ij} \left( y_i - \hat{p}(y = 1 \mid x_i, \beta^{(t)}) \right)$$

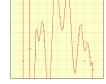
repeat

# Regularization in Linear

- Regression
- Overfitting usually leads to very large parameter choices, e.g.:

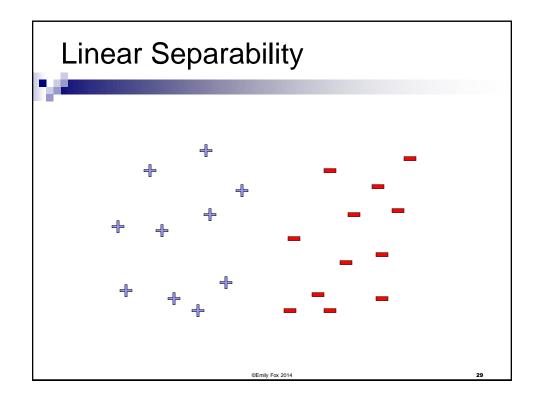
-1.1 + 4,700,910.7 X 
$$-$$
 8,585,638.4  $X^2$  + ...

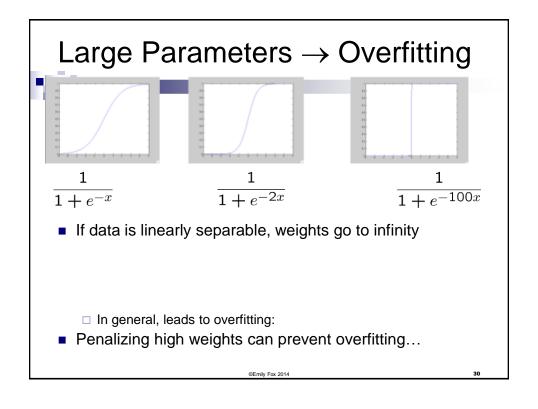




- Regularized or penalized regression aims to impose a "complexity" penalty by penalizing large weights
  - □ "Shrinkage" method

$$\hat{\beta} = \arg\min_{\beta} \sum_{i=1}^{n} (y_i - (\beta_0 + \beta^T x_i))^2 + \lambda ||\beta||$$





#### Regularized Conditional Log Likelihood



■ Add regularization penalty, e.g., L₂:

$$l(\beta) = \log \prod_{i=1}^{n} p(y_i \mid x_i, \beta) - \frac{\lambda}{2} ||\beta||_2^2$$

- Practical note about β<sub>0</sub>:
- Gradient of regularized likelihood:

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31

# Standard v. Regularized Updates



Maximum conditional likelihood estimate

$$\hat{\beta} = \arg\max_{\beta} \log \prod_{i=1} p(y_i \mid x_i, \beta)$$

$$\beta_j^{(t+1)} \leftarrow \beta_j^{(t)} + \eta \sum_i x_{ij} \left( y_i - \hat{p}(y = 1 \mid x_i, \beta^{(t)}) \right)$$

Regularized maximum conditional likelihood estimate

$$\hat{\beta} = \arg\max_{\beta} \log \prod_{i=1}^{n} p(y_i \mid x_i, \beta) - \frac{\lambda}{2} \sum_{j=1}^{d} \beta_j^2$$

$$\beta_{j}^{(t+1)} \leftarrow \beta_{j}^{(t)} + \eta \left\{ -\lambda \beta_{j}^{(t)} + \sum_{i} x_{ij} \left( y_{i} - \hat{p}(y = 1 \mid x_{i}, \beta^{(t)}) \right) \right\}$$

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# **Stopping Criterion**



$$l(\beta) = \log \prod_{i=1}^{n} p(y_i \mid x_i, \beta) - \frac{\lambda}{2} ||\beta||_2^2$$

- When do we stop doing gradient ascent?
- Because *l*(**w**) is strongly concave:
  - □ i.e., because of some technical condition

$$l(\beta^*) - l(\beta) \le \frac{1}{2\lambda} ||\nabla l(\beta)||_2^2$$

■ Thus, stop when:

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33

# Digression:

# Logistic Regression for K > 2

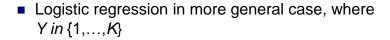


Logistic regression in more general case (K classes), where Y in {1,...,K}

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### Digression:

#### Logistic Regression for K > 2



for k < K  $p(y = k | \mathbf{x}, \beta) = \frac{\exp(\beta_{k0} + \sum_{j=1}^{d} \beta_{kj} x_j)}{1 + \sum_{k'=1}^{K-1} \exp(\beta_{k'0} + \sum_{j=1}^{d} \beta_{k'j} x_j)}$ 

for *k*=*K* (normalization, so no weights for this class)

$$p(y = K | \mathbf{x}, \beta) = \frac{1}{1 + \sum_{k'=1}^{K-1} \exp(\beta_{k'0} + \sum_{j=1}^{d} \beta_{k'j} x_j)}$$

Estimation procedure is basically the same as what we derived!

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35

The Cost, The Cost!!! Think about the cost...

١

What's the cost of a gradient update step for LR???

$$\beta_{j}^{(t+1)} \leftarrow \beta_{j}^{(t)} + \eta \left\{ -\lambda \beta_{j}^{(t)} + \sum_{i} x_{ij} \left( y_{i} - \hat{p}(y = 1 \mid x_{i}, \beta^{(t)}) \right) \right\}$$

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#### Gradient ascent in Terms of Expectations



■ "True" objective function:

$$l(\beta) = E_x[l(\beta, x)] = \int p(x)l(\beta, x)dx$$

- Taking the gradient:
- "True" gradient ascent rule:
- How do we estimate expected gradient?

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37

#### SGD: Stochastic Gradient Ascent (or Descent)



"True" gradient:

$$\nabla l(\beta) = E_x[\nabla l(\beta, x)]$$

- Sample based approximation:
- What if we estimate gradient with just one sample???
  - $\hfill \square$  Unbiased estimate of gradient
  - □ Very noisy!
  - □ Called stochastic gradient ascent (or descent)
    - Among many other names
  - □ VERY useful in practice!!!

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#### Stochastic Gradient Ascent for Logistic Regression



Logistic loss as a stochastic function:

$$E_x[l(\beta, x)] = E_x \left[ \log p(y \mid x, \beta) - \frac{\lambda}{2} ||\beta||_2^2 \right]$$

Batch gradient ascent updates:

$$\beta_j^{(t+1)} \leftarrow \beta_j^{(t)} + \eta \left\{ -\lambda \beta_j^{(t)} + \frac{1}{n} \sum_{i=1}^n x_{ij} \left( y_i - \hat{p}(y = 1 \mid x_i, \beta^{(t)}) \right) \right\}$$

- Stochastic gradient ascent updates:
  - □ Online setting:

$$\beta_j^{(t+1)} \leftarrow \beta_j^{(t)} + \eta \left\{ -\lambda \beta_j^{(t)} + x_{i(t),j} \left( y_{i(t)} - \hat{p}(y = 1 \mid x_{i(t)}, \beta^{(t)}) \right) \right\}$$

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39

#### What you should know...



- Classification: predict discrete classes rather than real values
- Logistic regression model: Linear model
   Logistic function maps real values to [0,1]
- Optimize conditional likelihood
- Gradient computation
- Overfitting
- Regularization
- Regularized optimization
- Cost of gradient step is high, use stochastic gradient descent

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