# Lecture Notes III: Discrete probability in practice - Small Probabilities

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The problem with estimating small probabilities

Definitions and setup

Additive methods (Laplace, Dirichlet, Bayesian, ELE)

Discounting (Ney-Essen)

 $\label{eq:Multiplicative smoothing: Estimating the next outcome (Witten-Bell, Good-Turing)} \\$ 

 ${\sf Back-off\ or\ shrinkage-mixing\ with\ simpler\ models}$ 

The problem with estimating small probabilities

### Definitions and setup

We will look at estimating categorical distributions from samples, when the number of outcomes m is large.

- ▶ Let  $S = \{1, ... m\}$  be the sample space, and  $P = (\theta_1, ... \theta_m)$  a distribution over S.
- We draw n independent samples from P, obtaining the data set  $\mathcal{D}$
- ▶ Define the counts  $\{n_j = \#j \text{ appears in } \mathcal{D}, i = 1, ...n\}$ . The counts are also called sufficient statistics or histogram.
- ▶ Define the fingerprint (or histogram of histogram) of  $\mathcal{D}$  as the counts of the counts, i.e  $\{r_k = \#\text{counts } n_j = k, \text{ for } k = 0, 1, 2 \dots\}$  Example m = 26 alphabet letters

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Data
                              Counts n:
                                                                     Fingerprint r_k
                              n_i = 0:a,b,g,j,l,m,n,
                                                                     m = 12 = |\{a,b,g,\ldots,v,z\}|
                                                                     r_1 = 12 = |\{c,d,f,h,\ldots,u,x\}|
                             p,v,w,y,z
the red fox is quick
                              n_i = 1:c,d,f,h,k,o,q,r,s,t,u,x
                                                                   r_2 = 2 = |\{e,i\}|
n = 16 letters
                              n_i = 2 : e, i
                                                                     r_3 = \dots r_n = 0
                                                               r_0 = 26 - 6 - 1 - 1 - 1 = 17
                              n_i = 0: a,b,c...,x,z
                                                           r_1 = 6 = |\{f,i,n,r,t,w\}|
                              n_i = 1: f, i, n, r, t, w
                                                                     r_2 = 1 = |\{s\}|
ho ho who s on first
                              n_i = 2 : s
n = 15 letters
                              n_i = 3 : h
                                                                     r_3 = 1 = |\{h\}|
                              n_i = 4:0
                                                                     r_4 = 1 = |\{o\}|
```

▶ It is easy to verify that  $n_j \in 0: n$ , hence  $r_{0:n}$  may be non-zero (but  $r_{n+1,n+2,...} = 0$ ), and that

$$m = r_0 + r_1 + \dots r_n$$
  $n = 0 \times r_0 + 1 \times r_1 + \dots k \times r_k + \dots$  (1)

### Smoothing on an example

- **the counts**  $\{n_i = \#_i \text{ appears in } \mathcal{D}, i = 1, \dots n\}$  (or sufficient statistics or histogram)
- fingerprint (or histogram of histogram) of  $\mathcal{D}$  as the counts of the counts  $\{r_k = \# \text{counts } n_i = k, \text{ for } k = 0, 1, 2 \dots \}, \text{ and } R_k = \{j, n_i = k, \}$

Example m = 26 alphabet letters

Data

n = 16 letters

the red fox is quick

Counts n:

p,v,w,y,z

 $n_i = 2 : e, i$ 

 $n_i = 0:a,b,g,j,l,m,n,$  $r_0 = 12 = |\{a,b,g,\ldots,y,z\}|$  $n_i = 1:c,d,f,h,k,o,q,r,s,t,u,x$   $r_2 = 2 = |\{e,i\}|$ 

 $r_1 = 12 = |\{c,d,f,h,...,u,x\}|$ 

Fingerprint  $r_k$ 

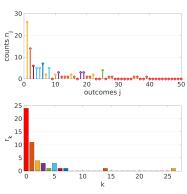
 $r_3 = \dots r_n = 0$ 

# Examples of counts $n_{1:m}$ and fingerprints $r_{0:n}$

## Uniform distribution 6 counts n outcomes i 15 ا 10 سے 1 2 3 4 5 6

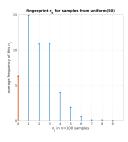
 $S = \{1, \dots m\}, |S| = m = 50, n = 100$  $\theta_j = 1/m \text{ for } j = 1 : m$ 

### Non-uniform distribution



$$S = \{1, \dots m\}, |S| = m = 50, n = 100$$
  
 $\theta_j \propto \frac{j}{m} \text{ for } j = 1 : m$ 

## The problem with small probabilities and large m



- when  $\theta_i$  is small n must be very large to be able to observe i w.h.p.
- when m is large most  $\theta_i$  are small
- ▶ Hence, in a sample of size n, many outcomes j may have  $n_j = 0$ , that is will not appear at all.
- ▶ type k  $R_k = \{j \in S, n_j = k\}$  is the subset of outcomes in S that appear k times in D
- ▶ Why are types important?
  - ▶ Because  $\theta_j^{ML} = n_j/n$ , all  $i \in \text{type } k$  will have the same estimated value  $\theta_j^{ML} = k/n$ .
  - ▶ If  $j,j' \in R_k$ , no matter what correction method you use, there is no reason to distinguish between  $\theta_j$  and  $\theta_{j'}$ . Hence  $\theta_j = \theta_{j'}$  whenever  $j,j' \in R_k$
  - Let  $p_k = Pr[R_k]$ . We have  $p_k = r_k \theta_j$  for any  $j \in R_k$ .

### Additive methods

- ▶ Idea: assume we have seen one more example of each value in S
- Algorithm: add 1 to each count and renormalize.

$$\theta_j^{Laplace} = \frac{n_j + 1}{n + m} \quad \text{for } j = 1 : m \tag{2}$$

Can be used also with another value,  $n_j^0 < 1$ , in place of 1. Then, it is called **Bayesian mean smoothing** or **Dirichlet smothing** or **ELE**<sup>1</sup> Can be derived from Bayesian estimation, with the Dirichlet prior. In particular, we can take  $n^0 = 1$ ,  $n_i^0 = \frac{1}{m}$ .

$$\theta_j^{\text{Bayes}} = \frac{n_j + n_j^0}{n + n_0} \text{ for } j = 1 : m$$
 (3)

The "fictitious sample size"  $n^0 = \sum_{j=1}^m n_j^0$  reflects the strength of our belief about the  $\theta_j$ 's; if we choose all  $n_j \propto \frac{1}{m}$ , we say that we have an *uninformative prior*,

<sup>&</sup>lt;sup>1</sup>In natural language processing.

# Problems with aditive smoothing

- ▶ Reduces all estimates in the same proportion
- Does not distinguish between spread and concentrated distributions.
  - the unseen outcomes have the same probability no matter how the counts are distributed
- ► "Naive" method DON'T USE IT

# Ney-Essen discounting – tax and redistribute

 $\blacktriangleright$  Let r = the number of distinct values observed

$$r = m - r_0$$

▶ Idea

Tax substract 1 observation from every  $n_j > 0$ 

- i.e from each n<sub>i</sub> that "can afford it"
- total amount = r

Red redistribute the total amount equally to all counts.

This simple method works surprisingly well in practice.

Algorithm

$$r = \sum_{j=1:m} \min(n_j, 1)$$
 total tax collected (4)

(5)

$$n_j^{NE} = \max(n_j - 1, 0) + r/m$$
 redistribute

$$\theta_j^{NE} = \frac{n_j^{NE}}{n}$$
 estimate from new counts (6)

Algorithm can be generalized to any "tax amount"  $\delta > 0$ .

- ▶ Then, the total tax collected is  $D = \sum_{i} \min(n_i, \delta)$
- The smoothed counts are  $n_i^{NE} = \max(n_j \delta, 0) + D/m$

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# Properties of NE smoothing

### Flexibility

- treats outcomes with  $n_j = 1$  and  $n_j = 0$  the same Intuition: any outcome i with  $n_j < \delta$  is a rare outcome and should be treated in the same way, no matter how many observations it actually has.
- For m large and r small
  - (probability mass is concentrated on a few values)
     r small ⇒ unobserved outcomes receive little probability
- For *m* large and *r* large
  - ightharpoonup r pprox m (large)  $\Rightarrow$  unobserved outcomes get  $n^{NE} pprox 1$
- ▶ For tax  $\delta \neq 1$ , note  $D \leq \delta r$ , redistributed mass  $\frac{D}{m} \leq \delta \frac{r}{m}$

## Witten-Bell discounting – probability of a new value

### ▶ Idea:

- ▶ Look at the sequence  $(x_1, ... x_n)$  as a binary process: either we observe a value of X that was observed before, or we observe a new one.
- Assume that of m possible values r were observed (and m r unobserved)
- ► Then the probability of observing a new value is  $p_0 = \frac{r}{n}$ .
- ▶ Hence, set the probability of all unseen values of X to  $p_0$ . The other probability estimates are renormalized accordingly.

$$\theta_j^{WB} = \begin{cases} \frac{n_j}{n} \frac{1}{1+\rho_0} = \frac{n_j}{n+r} & n_j > 0\\ \frac{1}{m-r} \frac{\rho_0}{1+\rho_0} = \frac{1}{m-r} \frac{r}{n+r} & n_j = 0 \end{cases}$$
 (7)

Witten-Bell makes sense only when some  $n_j$  counts are zero. If all  $n_j > 0$  then W-B smoothing has undefined results.

WB smoothing has no parameter to choose (GOOD!)

# Good-Turing – Predicting the type of the next outcome

- ▶ This method has many versions (you will see why). Powerful for large data sets.
- First Idea
  - Remember  $r_k = \#\{j, n_j = k\}$  the counts of the counts. Naturally,  $n = \sum_{k=1}^{\infty} kr_k$ .
  - Outcome i is of type k if  $n_j = k$ . GT uses the data to estimate the probability of type k

$$p_k = \frac{kr_k}{n} \quad \text{for } k = 1:n \tag{8}$$

- **Second Idea** is to use the probabilities  $p_1, \dots p_k \dots$  to predict the **next** outcome
  - For example, what's the probability of seeing a new value? It must be equal to  $p_1$ , because this observation will have count  $n_i = 1$  once it is observed.
  - ightharpoonup Similarly, the probability of observing a type k outcome must be about  $p_{k+1}$ .
- ▶ Third There are  $r_k$  outcomes j in type k, hence the probability mass for each of these is  $1/r_k$  of  $p_{k+1}$  which leads to (11).
- Algorithm

if 
$$n_j = k$$
  $\theta_j^{GT} = \frac{p_{k+1}}{r_k} = \frac{(k+1)r_{k+1}}{nr_k} \stackrel{\text{def}}{=} \frac{n_k^{GT}}{n}$  with  $n_j^{GT} = \frac{(k+1)r_{k+1}}{r_k}$  (9)

In particular if  $n_j = 0$ 

$$\theta_j^{GT} = \frac{p_1}{r_0} \tag{10}$$

- ightharpoonup Remark GT transfers the probability mass of type k+1 to type k
- ▶ This implies that

$$n_j^{GT} r_k = (k+1)r_{k+1} \text{ if } n_j = k$$
 (11)

## Problems with Good-Turing

- ▶ When k is large,  $r_k$  is small and noisy.
  - **Example** The word "Jimmy" appears  $n_{Jimmy} = 8196$  times in a corpus. But there may be no word that appears 8197 times. Then,  $\theta_{Jimmy}^{GT} = 0!$
- ▶ Remedy: "smooth" the  $r_k$  values, i.e use (an estimate of)  $E[r_k]$ 
  - Many proposals exist
  - A simple one is to is to use Good-Turing only for type 0, and to rescale the other  $\theta^{ML}$  estimates down to ensure normalization.

$$\theta_j^{GT} = \begin{cases} \frac{p_1}{r_0} = \frac{r_1}{nr_0} & \text{if } n_j = 0\\ \theta_j^{ML} \left( 1 - \frac{r_1}{n} \right) & \text{if } n_j > 0 \end{cases}$$
 (12)

### Comparison of the methods

Numerical values to exemplify the results: n = 1000, m = 1000, r = 100

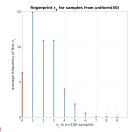
Count n <sub>j</sub>	0	1	$n_j\gg 1$
$\theta_i^{ML}$	0	$\frac{1}{n} = \frac{1}{1000}$	$\frac{n_j}{1000}$
$ heta_j^{Laplace}$	$\frac{1}{n+m} = \frac{1}{2000}$	$\frac{2}{n+m} = \frac{1}{1000}$	$\frac{n_j+1}{n+m} = \frac{n_j+1}{2000}$
$ heta_j^{Bayes},\ n^0=1,\ n_j^0=rac{1}{m}$	$rac{1}{m(n+1)}pproxrac{1}{10^6}$	$\frac{1+1/m}{n+1} pprox \frac{1}{10^3}$	$rac{n_j+1/m}{n+1}pproxrac{n_j}{1000}$
$ heta_j^{ extit{NE}},\delta=1$	$\frac{r}{mn} = \frac{1}{10^4}$	$\frac{r}{mn} = \frac{1}{10^4}$	$\frac{n_j-1+r/m}{n} \approx \frac{n_j}{1000}$
θ <sup>WB</sup> <sub>j</sub>	$\frac{1}{m-r}\frac{r}{n+r}=\frac{1}{9900}$	$\frac{1}{n+r} = \frac{1}{1100}$	$\frac{n_j}{n+r} = \frac{n_j}{1100}$

#### Remarks

- Laplace shrinks ML estimates of large probabilities by factor of 2. Too much! (because large  $\theta_i^{ML}$  are close to their true values)
- **Bayes** (with uninformative prior) affects large  $\theta_i^{ML}$  much less than small ones. Good
- Ney-Essen smooths more when r is larger; any  $n_i$  is affected by less than  $\delta$ .
- Ney-Essen estimates of  $\theta^{NE}$  for counts of 0 and 1 are equal to a fraction of  $\frac{r}{m}$  (this grows with n as r grows with n).
- ▶ In Witten-Bell, the large  $\theta_i^{ML}$  are shrunk depending on r, but independently of m. Proportional, bad
- $\blacktriangleright$  ...but, if we overestimate m grossly, the overestimation will only affect the  $\theta_i^{WB}$  for the 0 counts, but none of the  $\theta_i^{WB}$  for the values observed. (true for NE as well).

 ${\sf Back-off\ or\ shrinkage-mixing\ with\ simpler\ models}$ 

# Ultimate test: which method is best?



Predict new data