



Lecture 10 Hierarchical clustering (NOT distances) SVM - linear separable primal

• ttw2-pb2 removed Project t.b.p. LV SVM LV.1 RKHS Bootstrap ·Boosting GP, RFF, DD ·Manil, DP mix

## Lecture IV - Hierarchical clustering. Comparing clusterings

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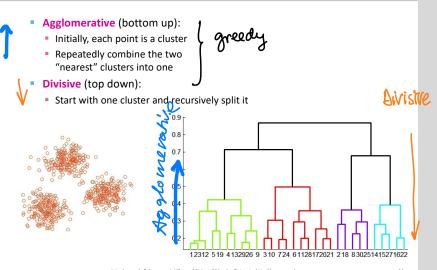
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## **Hierarchical Methods of Clustering**



Loss 
$$\mathcal{L}(\Delta_{\mathcal{K}}) = dt$$
 level  $\mathcal{K}$   $\mathcal{K} = 1: \mathcal{M}$   
1. Single Linkage  $\mathcal{L}_{\mathcal{K}} = \mathcal{L}(\Delta_{\mathcal{K}}) = -min \min_{\substack{i \in C_{\mathcal{K}} \\ i \in C_{\mathcal{K}}}} \min_{\substack{i \in C_{\mathcal{K}} \\ j \in C_{\mathcal{K}}}} \sum_{\substack{i \in C_{\mathcal{K}} \\ i \in C_{\mathcal{K}}}} \sum_{\substack{i$ 

## Hierarchical clustering - Overview

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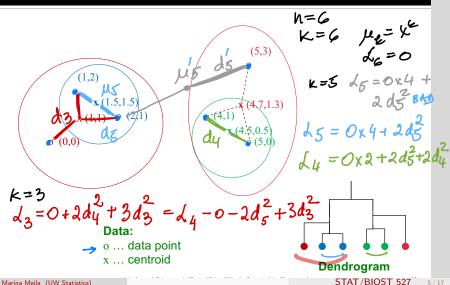
(Dendrograms)

- Agglomerative (bottom up)
  - Single linkage
    - · based on Minimum Spanning Tree
    - *O*(*n*<sup>2</sup> log *n*)
    - sensitive to outliers
  - Heuristics average linkage
  - Agglomerative K-means
    - Loss  $\mathcal{L}(\Delta_K) = 0$  for K = n
    - When  $K \leftarrow K 1$  (two clusters merged),  $\mathcal{L}$  increases
    - For K = n, n 1, ..., 2, iteratively merge the 2 clusters that minimize increase of  $\mathcal{L}$
    - $\mathcal{O}(n^3)$  too expensive for big data

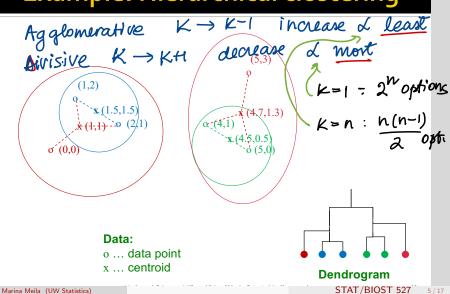
#### • Divisive (bottom down)

- Recursively split  $\mathcal{D}$  into K = 2 clusters
- almost any clustering algorithm (e.g. K-means, min diameter)
- notable example Spectral clustering (later)
- Advantages
  - most important splits are first
  - can stop after only a few splits

# **Example: Hierarchical clustering**



# **Example: Hierarchical clustering**



## Lecture V: Support Vector Machines and Kernel Machines

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1. max marpin 2. convex off 3. kernel trick

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The margin and the expected classification error Maximum Margin Linear classifiers 4- 1,2 Linear classifiers for non-linearly separable data

#### Non linear SVM

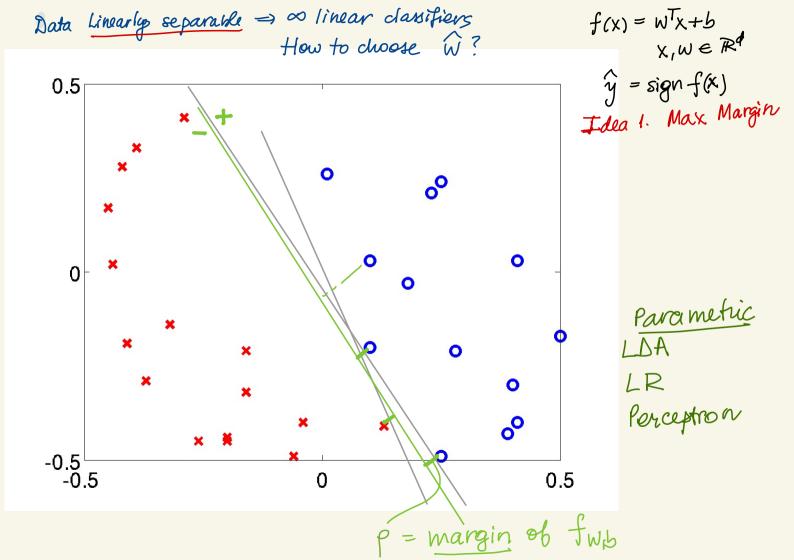
The "kernel trick" Kernels Prediction with SVM

#### Extensions

L<sub>1</sub> SVM Multi-class and One class SVM SV Regression

**Reading** AoNPS Ch.: Ch. 12.1–3, HTF Ch.: Ch 14 (14.1,14.2–14.2.4 kernels, 14.4 and equations (14.28,14.29) kernel trick, 14.5.1.–3 Support Vector Machines)7.1–7.4, 7.7 Additional Reading: C. Burges - "A tutorial on SVM for pattern recognition" These notes: Appendices (convex optimization) are optional.

why

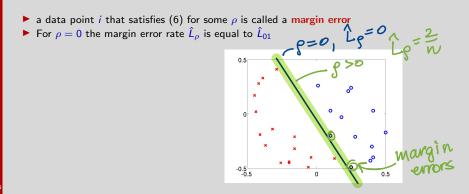


In 
$$\mathbb{R}^{d}$$
:  $d+1$  points to determine  $(W^{*}, b^{*}) = \max \operatorname{margin} \operatorname{hyperplane}$   
support vectors  
points in  $\mathbb{R}^{d}$   
SVM = max margin classifier  
classifier

## The margin and the expected classification error

**Theorem** Let  $\mathcal{F} = \{ sgn(w^T x), ||w|| \le \Lambda, ||x|| \le R \}$  and let  $\rho > 0$  be any "margin". Then for any  $f \in \mathcal{F}$ , w.p.  $1 - \delta$  over training sets

generalization err  $L_{01}(f) \leq \hat{L}_{\rho} + \sqrt{\frac{c}{n}} \left( \frac{R^2 \Lambda^2}{\rho^2} \ln n^2 + \ln \frac{1}{\delta} \right)$   $\lim_{k \to \infty} \int_{0}^{1} \frac{1}{\delta^2} \int_{0}^{1} \frac{1}{\delta} \int_{0}^{1}$ 



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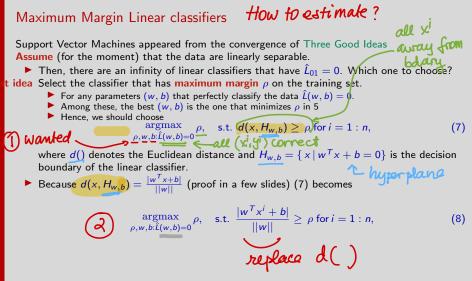
$$L_{01}(f) \leq \hat{L}_{\rho} + \sqrt{\frac{c}{n} \left(\frac{R^2 \Lambda^2}{\rho^2} \ln n^2 + \ln \frac{1}{\delta}\right)}$$
(5)

where c is a universal constant and  $\hat{L}_{\rho}$  is the fraction of the training examples for which

$$y^i w^T x_i < \rho \tag{6}$$

• a data point *i* that satisfies (6) for some  $\rho$  is called a margin error • For  $\rho = 0$  the margin error rate  $\hat{L}_{\rho}$  is equal to  $\hat{L}_{01}$ 

Another theorem  $F = \{f_{w_ib}, w_i \in \mathbb{R}, margin \ge g\}$  $Vcdim = min \{d+1, \frac{1}{g^2}\}$ 



## Maximum Margin Linear classifiers

We continue to transform (8)

► If all data correctly classified, then  $y^i(w^Tx^i + b) = |w^Tx^i + b|$ . Therefore (8) has the same solution as

$$\operatorname*{argmax}_{\rho,w,b}\rho, \quad \text{s.t.} \ \frac{y^i(w^T x^i + b)}{||w||} \ge \rho \text{ for } i = 1:n, \tag{9}$$

sign w x+6 = y 4 (w x+6)>0

yeth

- Note now that the problem (9) is underdetermined. Setting w ← Cw, b ← Cb with C > 0 does not change anything.
- We add a cleverly chosen constraint to remove the indeterminacy; this is  $||w|| = 1/\rho$ , which allows us to eliminate the variable  $\rho$ . We get

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## Alternative derivation of (10)

t idea Select the classifier that has maximum margin on the training set, by the alternative definition of margin.

Formally, define  $\min_{i=1:n} y^i f(x^i)$  be the margin of classifier f on  $\mathcal{D}$ . Let  $f(x) = w^T x + b$ , and choose w, b that

$$\text{maximize}_{w \in \mathbb{R}^n, b \in \mathbb{R}} \min_{i=1:n} y^i (w^T x^i + b) \ s.t. \ \hat{L}(w, b) = 0$$

#### Remarks

- (if data is linearly separable), there exist classifiers with margins > 0
- one can arbitrarily increase the margin of such a classifier by multiplying w and b by a positive constant.
- Hence, we need to "normalize" the set of candidate classifiers by requiring instead

maximize 
$$\min_{i=1:n} d(x, H_{w,b})$$
, s.t.  $y^{i}(w^{T}x^{i} + b) \ge 1$  for  $i = 1:n$ , (11)

where d() denotes the Euclidean distance and  $H_{w,b} = \{x \mid w^T x + b = 0\}$  is the decision boundary of the linear classifier.

• Under the conditions of (11), because there are points for which  $|w^T x + b| = 1$ , maximizing  $d(x, H_{w,b})$  over w, b for such a point is the same as

$$\max_{w,b} \frac{1}{||w||}, \text{ s.t. } \min_{i} y_i(w^T x + b) = 1$$
(12)

min IIWII st yi (WTx+6)≥1 for i=1:n (5) Second idea The Second idea is to formulate (10) as a quadratic optimization problem.  $\min_{w,b} \frac{1}{2} ||w||^2 \text{ s.t} y^i (w^T x^i + b) \ge 1 \text{ for all } i = 1:n$ (13)This is the Linear SVM (prima) optimization problem This problem has a strongly convex objective  $||w||^2$ , and constraints  $y^i(w^T x^i + b)$  linear in (w, b). Hence this is a convex problem, and can be studied with the tools of convex optimization. objective guadratic convex linear

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### The distance of a point x to a hyperplane $H_{w,b}$

$$d(x, H_{w,b}) = \frac{|w^{T}x + b|}{||w||}$$
(14)

Intuition: denote

$$\tilde{w} = \frac{w}{||w||}, \quad \tilde{b} = \frac{b}{||w||}, \quad x' = \tilde{w}^T x.$$
(15)

Obviously  $H_{w,b} = H_{\bar{w},\bar{b}}$ , and x' is the length of the projection of point x on the direction of w. The distance is measured along the normal through x to H; note that if  $x' = -\tilde{b}$  then  $x \in H_{w,b}$  and  $d(x, H_{w,b}) = 0$ ; in general, the distance along this line will be  $|x' - (-\tilde{b})|$ .