Lecture II – Clustering – Part II: Non-parametric clustering

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2 Methods based on non-parametric density estimation





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What is clustering? Problem and Notation

- Informal definition Clustering = Finding groups in data
- Notation $\mathcal{D} = \{x_1, x_2, \dots, x_n\}$ a data set
 - *n* = number of **data points**
 - K = number of clusters ($K \ll n$)
 - $\Delta = \{C_1, C_2, \dots, C_K\}$ a partition of \mathcal{D} into disjoint subsets
 - k(i) = the label of point *i*
 - $\mathcal{L}(\Delta) = \operatorname{cost}(\operatorname{loss}) \operatorname{of} \Delta$ (to be minimized)
- Second informal definition Clustering = given n data points, separate them into K clusters
- Hard vs. soft clusterings
 - \bullet Hard clustering $\Delta:$ an item belongs to only 1 cluster
 - Soft clustering $\gamma = \{\gamma_{ki}\}_{k=1:K}^{i=1:n}$

 γ_{ki} = the degree of membership of point *i* to cluster *k*

$$\sum_k \gamma_{ki} = 1 \quad \text{for all } i$$

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(usually associated with a probabilistic model)

Clustering Paradigms

Depend on type of data, type of clustering, type of cost (probabilistic or not), and constraints (about K, shape of clusters)

• Data = vectors	$\{x_i\}$ in \mathbb{R}^d
Parametric	Cost based [hard]
(<i>K</i> known)	Model based [soft]

- Non-parametric
 Dirichlet process mixtures [soft]

 (K determined by algorithm)
 Information bottleneck [soft]

 Modes of distribution [hard]
 Gaussian blurring mean shift? [hard]
- Data = similarities between pairs of points [S_{ij}]_{i,j=1:n}, S_{ij} = S_{ji} ≥ 0 Similarity based clustering
 - Graph partitioningspectral clustering [hard, K fixed, cost based]
typical cuts [hard non-parametric, cost based]Affinity propagation[hard/soft non-parametric]

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Classification vs Clustering

	Classification	Clustering
Cost (or Loss) \mathcal{L}	Expectd error	many! (probabilistic or not)
	Supervised	Unsupervised
Generalization	Performance on new	Performance on current
	data is what matters	data is what matters
K	Known	Unknown
"Goal"	Prediction	Exploration Lots of data to explore!
Stage	Mature	Still young
of field		

Methods based on non-parametric density estimation

Idea The clusters are the isolated peaks in the (empirical) data density

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- group points by the peak they are under
- some outliers possible
- *K* = 1 possible(no clusters)
- shape and number of clusters K determined by algorithm
- structural parameters
 - smoothness of the density estimate
 - what is a peak

Algorithms

- peak finding algorithms Mean-shift algorithms
- level sets based algorithms
 - Nugent-Stuetzle, Support Vector clustering
- Information Bottleneck ?

Kernel density estimation

Input

data D ⊆ ℝ^d
Kernel function K(z)

- parameter kernel width h (is a smoothness parameter)
- **Putput** f(x) a **probability density** over \mathbb{R}^d

$$f(x) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{x-x_i}{h}\right)$$



- f is sum of Gaussians centered on each x_i
- f is smoother (less variation) if h larger
- caveat: dimension d can't be too large

The kernel function

- Example $K(z) = \frac{1}{(2\pi)^{d/2}} e^{-||z||^2/2}, \ z \in \mathbb{R}^d$ is the Gaussian kernel
- In general
 - K() should represent a density on \mathbb{R}^d , i.e $K(z) \ge 0$ for all z and $\int K(z) dz = 1$
 - K() symmetric around 0, decreasing with ||z||
- In our case, K must be differentiable

Mean shift algorithms

Idea find points with $\nabla f(x) = 0$ Assume $K(z) = e^{-||z||^2/2}/\sqrt{2\pi}$ Gaussian kernel

$$abla f(x) = -rac{1}{nh^d}\sum_{i=1}^n \mathcal{K}(rac{x-x_i}{h})(\mathbf{x}-x_i)/h$$

Local max of f is solution of implicit equation

$$x = \underbrace{\frac{\sum_{i=1}^{n} x_i K(\frac{x-x_i}{h})}{\sum_{i=1}^{n} K(\frac{x-x_i}{h})}}$$

the mean $shift_{m(x)}$

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Algorithm Simple Mean Shift Input Data $\mathcal{D} = \{x_i\}_{i=1:n}$, kernel K(z), h **1** for i = 1: \tilde{n} $() x \leftarrow x_i$ 2 iterate $x \leftarrow m(x)$ until convergence to m_i **2** group points with same m_i in a cluster

Remarks

- mean shift iteration guaranteed to converge to a max of f
- computationally expensive
- a faster variant...

Algorithm Mean Shift (Comaniciu-Meer)

- Input Data $\mathcal{D} = \{x_i\}_{i=1:n}$, kernel K(z), h **1** select *q* points $\{x_i\}_{i=1:q} = \mathcal{D}_q \subseteq \mathcal{D}$
 - that cover the data well
 - **2** for $j \in \mathcal{D}_a$
 - $() x \leftarrow x_i$
 - (a) iterate $x \leftarrow m(x)$ until convergence to m_i
 - **(a)** group points in \mathcal{D}_q with same m_i in a cluster
 - **4** assign points in $\mathcal{D} \setminus \mathcal{D}_q$ to the clusters by the **nearest-neighbor** method

$$k(i) = k(\operatorname*{argmin}_{j \in \mathcal{D}_q} ||x_i - x_j||)$$

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[Gaussian blurring mean shift]

Idea

• like Simple Mean Shift but points are shifted to new locations

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- the density estimate f changes
- becomes concentrated around peaks very fast

Algorithm Gaussian Blurrring Mean Shift (GBMS)

- Input Data $\mathcal{D} = \{x_i\}_{i=1:n}$, Gaussian kernel K(z), h
 - Iterate until STOP
 - for i = 1 : n compute $m(x_i)$
 - $o for i = 1 : n, x_i \leftarrow m(x_i)$

Remarks

- all x_i converge to a single point
 - \Rightarrow need to stop before convergence

Empirical stopping criterion ?

- define $e_i^t = ||x_i^t x_i^{t-1}||$ the change in x_i at t
- define $H(e^t)$ the entropy of the histogram of $\{e_i^t\}$
- STOP when $\sum_{i=1}^{n} e_i^t / n < tol OR |H(e^t) H(e^{t-1})| < tol'$

Convergence rate If true f Gaussian, convergence is cubic

$$||x_i^t - x^*|| \le C ||x_i^{t-1} - x^*||^3$$

very fast!!

The Nugent-Stuetzle algorithm

Algorithm Nugent-Stuetzle

Input Data $\mathcal{D} = \{x_i\}_{i=1:n}$, kernel K(z)

- Compute KDE f(x) for chosen h
- (a) for levels $0 < l_1 < l_2 < \ldots < l_r < \ldots < l_R \ge \sup_x f(x)$
 - find level set $L_r = \{x \mid f(x) \ge l_r\}$ of f

Q if L_r disconnected then each connected component is a cluster $\rightarrow (C_{r,1}, C_{r,2}, \dots, C_{r,\kappa_r})$

Solutput clusters $\{(C_{r,1}, C_{r,2}, \dots, C_{r,K_r})\}_{r=1:R}$

Remarks

- every cluster $C_{r,k} \subseteq$ some cluster $C_{r-1,k'}$
- therefore output is hierarchical clustering
- some levels can be pruned (if no change, i.e. $K_r = K_{r-1}$)

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- algorithm can be made recursive, i.e. efficient
- finding level sets of f tractable only for d = 1, 2
- for larger d, $L_r = \{x_i \in \mathcal{D} \mid f(x_i) \geq I_r\}$
- to find connected components
 - for $i \neq j \in L_r$ if $f(tx_i + (1 - t)x_j) \ge l_r$ for $t \in [0, 1]$ then k(i) = k(j)
- confidence intervals possile by resampling

Cluster tree with 13 leaves (8 clusters, 5 artifacts)



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(from ?)

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Chaudhuri-Dasgupta Algorithm

- Uses k-nearest neighbor graphs (filtration)
- Parameters k (nearest neighbors) and $\alpha \in [1, 2]$
- for $r \ge 0$, $G_r = (V_r, E_r)$ with
 - $x_i \in V_r$ iff distance to k-nn of $x_i \leq r$
 - $(x_i, x_j) \in E_r$ iff $||x_i x_j|| \leq \alpha r$

Consistency Theorem For any ϵ (separation parameter) and δ (confidence), $\alpha \in [\sqrt{2}, 2]$ (graph density), if $k = C \log^2(1/\delta) \frac{d \log n}{\epsilon^2}$ for any two clusters C, C' in cluster tree, there exists a level r so that $C \cap D, C' \cap D$ are clusters at level r

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The K-nn density estimator

The K-nn density estimator

- Let $B_r(x)$ be the (closed) ball of radius r centered at x
- If $|B_r(x^i) \cap D| = k$ then $\hat{p}(x^i) = \frac{1}{r^n \omega_n} \frac{k}{n}$ is an estimate of the density at x^i
 - $\omega_n = \pi^{n/2} / \Gamma(n/2 + 1)$ is the volume of the unit ball in \mathbb{R}^n
 - intuitively, the ball of radius r contains k/n probability mass
 - Note that the density \hat{p} is not required to integrate to 1

DBScan

- Introduced with no proof, but widely used. Implicitly based on the K-nn estimator
- Parameters r radius, m minimum number points
- Definitions core $Q = \{x^i \in \mathcal{D}, \text{ with } B_r(x^i) \cap \mathcal{D}| \ge m\}$
- border $B = \{x^i \in \mathcal{D} \setminus Q, \text{ so that } x^i \in B_r(x^j), x^j \in Q\}$
- outliers (noise) $O = \mathcal{D} \setminus (Q \cup B)$



- Algorithm idea
- Construct directed graph \mathcal{G} with edges (i, j) where $x^i \in Q, j \in B_r(x^i)$
- The graph edges between core points are undirected/symmetric, the other are from core to border
- Clusters are determined by the connected components of the graph restricted to Q.
- The border points are assigned to a cluster containing x^j so that $x^i \in B_r(x^j)$, $x^j \in Q$ Note that this assignment is not unique!
- Heuristic algorithm estimates r, m

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[Chaudhuri-Dasgupta Algorithm]

Consistency Theorem For any ϵ (separation parameter) and δ (confidence), $\alpha \in [\sqrt{2}, 2]$ (graph density), if $k = C \log^2(1/\delta) \frac{d\log n}{\epsilon^2}$

for any two clusters C, C' in cluster tree, there exists a level r so that $C \cap D, C' \cap D$ are clusters at level r

• r depends on $\lambda =$ "bridge" between C, C' (and $\sigma > 0$ "tube" width)

$$r^{d}\omega_{d}\lambda = \frac{k}{n} + \dots$$
 confidence term

• it follows that the needed sample size n at level λ

$$n \,=\, \mathcal{O}\left(rac{d}{\lambda\epsilon^2(\sigma/2)^d\omega_d}\lograc{d}{\lambda\epsilon^2(\sigma/2)^d\omega_d}
ight)$$

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- this sample complexity *n* is almost tight
- for $\alpha < \sqrt{2}$ sample complexity is exponential in d
- New results [Kent, B. P., Rinaldo, A. and Verstynen, T. 2013]
- Remark: algorithm(s) can be applied in any metric space

[Support Vector (SV) clustering]

Idea same as for Nugent-Stuetzle, but use kernelized density estimator instead of KDE

Algorithm SV

Input data \mathcal{D} , parameters q kernel width, $p \in (0, 1)$ proportion of outliers

• construct a 1-class SVM with parameters q, C = 1/np this is equivalent to enclosing the data in a sphere in feature space for any x its distance from center of sphere is

$$R^{2}(x) = K(x,x) - 2\sum_{j} \alpha_{j}K(x,x_{j}) + \sum_{i,j} K(x_{i},x_{j})$$

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for x_i support vector, $R(x_i) = R$ (same for all) a) for all pairs i, j = 1 : n

- *i*, *j* in same cluster if segment [*i*, *j*] is within sphere with radius *R* in feature space
- practically, test if $R(tx_i + (1 t)x_j) < R$ for t on a grid over [0,1]

Remarks

- the kernel used by SV is $K(x, x') = e^{-q||x-x'||^2}$
- q controls boundary smoothness
- SV's lie on cluster boundaries, "margin error" points lie outside clusters (are outliers)

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- SV theory $\frac{\text{margin errors}}{n} \rightarrow \frac{1}{nC} = p$ for large n
- hence p controls the proportion of outliers
- *p*, *q* together control *K p* larger, *q* smaller ⇒ *K* smaller

The Dirichlet distribution

- $Z \in \{1 : r\}$ a discrete random variable, let $\theta_i = P_z(j), j = 1, \dots r$.
- Multinomial distribution Probability of i.i.d. sample of size N from Pz

$$P(z^{1,\ldots n}) = \prod_{j=1}^{r} \theta_{j}^{n_{j}}$$

where $n_i = \#$ the value *j* is observed, j = 1, ..., r

- *n*_{1:r} are the **sufficient statistics** of the data.
- The Dirichlet distribution is defined over domain of $\theta_{1,...,r}$, with real parameters $N'_{1,...,r} > 0$ by

$$D(\theta_{1,\ldots,r};n'_{1,\ldots,r}) = \frac{\Gamma(\sum_{j}n'_{j})}{\prod_{j}\Gamma(n'_{j})}\prod_{j}\theta_{j}^{n'_{j}-1}$$

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where $\Gamma(p) = \int_0^\infty t^{p-1} e^{-t} dt$.

Dirichlet process mixtures

- Model-based
- generalization of mixture models to
 - infinite K
 - · Bayesian framework
- denote θ_k = parameters for component f_k
- assume $f_k(x) \equiv f(x, \theta_k) \in \{f(x, \theta)\}$
- assume prior distributions for parameters $g_0(\theta)$
- prior with hyperparameter $\alpha > 0$ on the number of clusters

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• very flexible model

A sampling model for the data

- Example: Gaussian mixtures, d = 1, $\sigma_k = \sigma$ fixed
- $\theta = \mu$
- prior for μ is Normal $(0, \sigma_0^2 I_d)$
- Sampling process

```
    for i = 1 : n sample x<sub>i</sub>, k(i) as follows
denote {1 : K} the clusters after step i - 1
define n<sub>k</sub> the size of cluster k after step i - 1
```

$$k(i) = \begin{cases} k & \text{w.p} \frac{n_k}{i-1+\alpha}, \ k = 1:K \\ K+1 & \text{w.p} \frac{\alpha}{i-1+\alpha} \end{cases}$$
(1)

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(a) if
$$k(i) = K + 1$$
 sample $\mu_i \equiv \mu_{K+1}$ from Normal(0, $\sigma_{0,i}^2$
(b) sample x_i from Normal($\mu_{k(i)}, \sigma^2$)

• can be shown that the distribution of $x_{1:n}$ is interchangeable (does not depend on data permutation)

The hyperparameters

- σ_0 controls spread of centers
 - should be large
- α controls number of cluster centers
 - α large \Rightarrow many clusters
- cluster sizes non-uniform (larger clusters attract more new points)

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many single point clusters possible

General Dirichlet mixture model

- cluster densities $\{f(x, \theta)\}$
- parameters θ sampled from prior $g_0(\theta,\beta)$
- cluster membership k(i) sampled as in (1)
- x_i sampled from $f(x, \theta_{k(i)})$
- Model Hyperparameters α, β

Clustering with Dirichlet mixtures

The clustering problem

- $\alpha, g_0, \beta, \{f\}$ given
- $\bullet \ \mathcal{D} \ given$
- wanted $\theta_{1:n}$ (not all distinct!)
- o note:
 - $\theta_{1:n}$ determines a hard clustering Δ
 - the posterior of $\theta_{1:n}$ given the data determines a soft clustering via $P(x_i | k) \propto \int f(x_i | \theta_k) g_k(\theta_k) d\theta_k$

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Estimating $\theta_{1:n}$ cannot be solved in closed form Usually solved by MCMC (Markov Chain Monte Carlo) sampling

Clustering with Dirichlet mixtures via MCMC

MCMC estimation for Dirichlet mixture

Input $\alpha, g_0, \beta, \{f\}, \mathcal{D}$ State cluster assignments k(i), i = 1 : n, parameters θ_k for all distinct kterate
(a) for i = 1 : n (reassign data to clusters) (b) remove i from its cluster (hence $\sum_k n_k = n - 1$) (c) resample k(i) by $k(i) = \begin{cases} \text{existing } k & \text{w.p} \propto \frac{n_k}{n-1+\alpha} f(x_i, \theta_k) \\ \text{new cluster} & \text{w.p} \frac{\alpha}{n-1+\alpha} \int f(x_i, \theta) g_0(\theta) d\theta \end{cases}$ (c) (c) (c) if k(i) is new label, sample a new $\theta_{k(i)} \propto g_0 f(x_i, \theta)$ (c) for $k \in \{k(1:n)\}$ (resample cluster parameters) (c) sample θ_k from posterior $g_k(\theta) \propto g_0(\theta, \beta) \prod_{i \in C_k} f(x_i, \theta)$ (c) g_k can be computed in closed form if g_0 is conjugate prior

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utput a state with high posterior

Summary: Parametric vs. non-parametric

Parametric clustering

- Optimizes a cost \mathcal{L}
- Most costs are NP-hard to optimize
- Assumes more detailed knowledge of cluster shapes
- Assumes K known (But there are wrapper methods to select K)
- Gets harder with larger K
- Older, more used and better studied

Non-parametric clustering

- Variety of paradigms
 - · density-based methods have no cost function
 - (Max Likelihood: non-parametric mixture models)
 - Bayesian: Dirichlet Process Mixtures (samples from posterior of $k(1:n), \{\theta_k\}$ given \mathcal{D})

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- Do not depend critically on initialization
- K and outliers selected automatically, naturally
- Require hyperparameters (= smoothness parameters)

When to use

- Parametric
 - shape of clusters known
 - K not too large or known
 - clusters of comparable sizes
- Non-parametric (density based)
 - shape of clusters arbitrary
 - K large or many outliers
 - clusters sizes in large range (a few large clusters and many small ones)

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- dimension d small (except for SV)
- lots of data
- Dirichlet Process mixtures
 - shape of clusters known
 - clusters sizes in large range

Notation

$$||x - y||$$
 Euclidean distance for $x, y \in \mathbb{R}^d$, $||x - y|| = \sqrt{\sum_{j=1}^d (x_j - y_j)^2}$

Links

- Yee Whye Teh's tutorial on DP Mixtures http://mlg.eng.cam.ac.uk/tutorials/07/ywt.pdf
- Lecture on exponential family models http: