

STAT 538
Lecture 9
Support Vector Machines
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These notes supplement the reading from: C. Burges - "A tutorial on SVM for pattern recognition".

1 Linear SVM's

1.1 Notation reminder and a VC bound

The data set: inputs $x^i \in \mathbb{R}^n$, $i = 1, \dots, N$, labels $y^i \in \{-1, +1\}$

Assumption: $(x, y) \sim P$, i.i.d

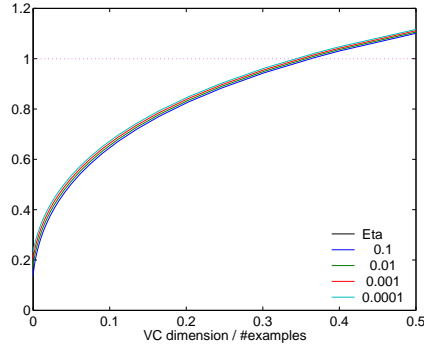
Classifier: $y = f(x, \theta)$ for new points x ; θ = the parameters

The classifier family: $\mathcal{F} = \{f(\cdot, \theta)\}$

Empirical loss $\hat{L}_{01}(\theta) = \frac{1}{2N} \sum_i |y^i - \text{sgn}f(x^i, \theta)|$

Average loss $L_{01}(\theta) = \frac{1}{2} \int |y - \text{sgn}f(x, \theta)| dP(x, y)$

VC bound: $L_{01}(\theta) \leq \hat{L}_{01}(\theta) + \sqrt{\frac{h[1+\log(2N/h)]+\log(4/\delta)}{N}}$ w.p. $> 1 - \delta$, where $h = \text{VCdim } \mathcal{F}$ and $\delta < 1$ the confidence



1.2 Linear Maximum Margin Classifiers

The linear classifier: $f(x, w, b) = w^T x + b$

1.2.1 The margin and the classification error

Theorem Let $\mathcal{F}_{\mathcal{D}}$ be the class of hyperplanes $f(x) = w^T x$ that are R away from any data point in the training set \mathcal{D} . Then,

$$VCdim \mathcal{F}_{\mathcal{D}} \leq 1 + \min \left(N, \frac{R_{\mathcal{D}}^2}{R^2} \right) \quad (1)$$

where $R_{\mathcal{D}}$ is the radius of the smallest ball that encloses the dataset.

Theorem Let $\mathcal{F} = \{\text{sgn}(w^T x), \|w\| \leq \Lambda, \|x\| \leq R\}$ and let $\rho > 0$ be any “margin”. Then for any $f \in \mathcal{F}$, w.p $1 - \delta$ over training sets

$$R(f) \leq \nu + \sqrt{\frac{c}{N} \left(\frac{R^2 \Lambda^2}{\rho^2} \ln N^2 + \ln \frac{1}{\delta} \right)} \quad (2)$$

where ν is the fraction of the training examples for which $y^i w^T x_i < \rho$ and c is a universal constant.

1.2.2 Formulating the optimization problem

Problem: $\min \frac{1}{2} \|w\|^2$ s.t $y^i (w^T x^i + b) - 1 \geq 0$ for all i .

Optimization with Lagrange multipliers $\alpha_i \geq 0$.

$$\text{minimize } L_P = \frac{1}{2} \|w\|^2 - \sum_i \alpha_i [y^i (w^T x^i + b) - 1]$$

$$w = \sum_i \alpha_i y^i x^i$$

$$\sum_i \alpha_i y^i = 0$$

Dual optimization problem

$$\text{maximize } L_D = \sum_i \alpha_i - \frac{1}{2} \sum_i \alpha_i \alpha_j y^i y^j x^{iT} x_j \quad \text{s.t. } \alpha_i \geq 0 \text{ for all } i$$

Quadratic problem on convex domain: has unique minimum/maximum. At the optimum, $\alpha_i > 0$ for constraints that are satisfied with equality, $\alpha_i = 0$ otherwise.

Support vector: x^i such that $\alpha_i > 0$

The classifier $w = \sum_{i, \alpha_i > 0} \alpha_i y^i x^i$, $b = y^i - w^T x^i$ for some support vector

1.3 Non-linearly separable problems

The C-SVM

$$\begin{aligned} \text{minimize} \quad & \frac{1}{2} \|w\|^2 + C \sum_i \xi_i \\ \text{s.t.} \quad & y^i (w^T x^i + b) \geq 1 - \xi_i \\ & \xi_i \geq 0 \end{aligned} \tag{3}$$

In the above, ξ_i are the *slack variables*. Equivalent formulation:

$$\begin{aligned} \text{minimize } L_P &= \frac{1}{2} \|w\|^2 + C \sum_i \xi_i - \sum_i \alpha_i [y^i (w^T x^i + b) - 1 + \xi_i] - \sum_i \mu_i \xi_i \\ \text{s.t. } & \alpha_i \geq 0, \xi_i \geq 0, \mu_i \geq 0 \end{aligned}$$

Dual:

$$\begin{aligned} \text{maximize} \quad & \sum_i \alpha_i - \frac{1}{2} \sum_i \alpha_i \alpha_j y^i y^j x^{iT} x_j \\ \text{s.t.} \quad & C \geq \alpha_i \geq 0 \text{ for all } i \\ & \sum_i \alpha_i y^i = 0 \end{aligned} \tag{4}$$

\Rightarrow two types of SV

- $\alpha_i < C$ data point x^i is “on the margin” $\Leftrightarrow y^i(w^T x^i + b) = 1$ (original SV)
- $\alpha_i = C$ data point x^i cannot be classified with margin 1 (**margin error**) $\Leftrightarrow y^i(w^T x^i + b) < 1$

The ν -SVM

$$\text{minimize} \quad \frac{1}{2} \|w\|^2 - \nu\rho + \frac{1}{N} \sum_i \xi_i \quad (5)$$

$$\text{s.t.} \quad y^i(w^T x^i + b) \geq \rho - \xi_i \quad (6)$$

$$\xi_i \geq 0 \quad (7)$$

$$\rho \geq 0 \quad (8)$$

$$(9)$$

Equivalent formulation:

$$\text{minimize } L_P = \frac{1}{2} \|w\|^2 - \nu\rho + \frac{1}{l} \sum_i \xi_i - \sum_i \alpha_i [y^i(w^T x^i + b) - \rho + \xi_i] - \sum_i \mu_i \xi_i - \delta\rho$$

$$\text{s.t. } \alpha_i \geq 0, \delta \geq 0, \mu_i \geq 0$$

Dual:

$$\text{maximize} \quad -\frac{1}{2} \sum_i \alpha_i \alpha_j y^i y^j x^{iT} x_j \quad (10)$$

$$\text{s.t.} \quad \frac{1}{N} \geq \alpha_i \geq 0 \text{ for all } i \quad (11)$$

$$\sum_i \alpha_i y^i = 0 \quad (12)$$

$$\sum_i \alpha_i \geq \nu \quad (13)$$

$$(14)$$

Properties If $\rho > 0$ then:

- ν is an upper bound on #margin errors/ N (if $\sum_i \alpha_i = \nu$)
- ν is a lower bound on #support vectors/ N
- ν -SVM leads to the same w, b as C-SVM with $C = 1/\nu$

A simple error bound

$$E[L_{01}(f) | N - 1] \leq E \left[\frac{\#\text{support vectors}}{N} \right] \quad (15)$$

where $E[L_{01}(f) | N]$ denotes the average loss classification error of a SVM trained on a sample of size N

2 Convex optimization and SVM

2.1 Convex optimization in a nutshell

A set $D \subseteq \mathbb{R}^n$ is **convex** iff for every two points $x^1, x^2 \in D$ the line segment defined by $x = tx^1 + (1-t)x^2$, $t \in [0, 1]$ is also in D . A function $f : D \rightarrow R$ is **convex** iff, for any $x^1, x^2 \in D$ and for any $t \in [0, 1]$ for which $tx^1 + (1-t)x^2 \in D$ the following inequality holds

$$f(tx^1 + (1-t)x^2) \leq tf(x^1) + (1-t)f(x^2) \quad (16)$$

If f is convex, then the set $\{x \mid f(x) \leq c\}$ is convex for any value of c . Convex functions defined on convex sets have very interesting properties which have engendered the field called **convex optimization**.

The optimization problem

$$\begin{aligned} \min_x f(x) \\ \text{s.t. } f_i(x) \leq 0 \text{ for } i = 1, \dots, p \end{aligned} \quad (17)$$

is a **convex optimization problem** if all the functions f, f_i are convex. Note that in this case the **admissible domain** $D = \bigcap_i \{x \mid f_i(x) \leq 0\}$ is a convex set.

It is known that if D has a non empty interior then the convex optimization problem has at most one optimum x^* . If D is also bounded, x^* always exists.

Assuming that x^* exists, there are two possible cases: (1) The **unconstrained minimum** of f lies in D . In this case, the optimum can be found

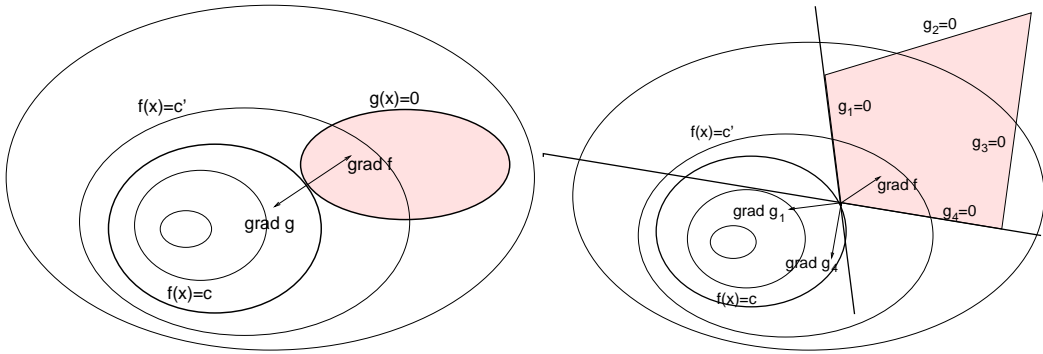


Figure 1: (a) One constraint optimization. (b) Four constraint optimization. At the optimum only constraints g_1, g_4 are active.

by solving the equations $\frac{\partial f}{\partial x} = 0$. (2) The unconstrained minimum of f lies outside D . Figure 1 depicts what happens at the optimum x^* in this case.

Assume there is only one constraint f_1 . The domain D is the inside of the curve $f_1(x) = 0$. The optimum x^* is the point where a level curve $f(x) = c$ is tangent to $f_1 = 0$ from the outside. In this point, the gradients of two curves lie along the same line, pointing in opposite directions. Therefore, we can write $\frac{\partial f}{\partial x} = -\alpha \frac{\partial f_1}{\partial x}$. Equivalently, we have that at x^* , $\frac{\partial f}{\partial x} + \alpha \frac{\partial f_1}{\partial x} = 0$. Note that this is a necessary but not a sufficient condition. The above set of equations represents the **Karush-Kuhn-Tucker optimality conditions (KKT)**.

With more than one constraint, the KKT conditions are equivalent to requiring that the gradient of f lies in the subspace spanned by the gradients of the constraints.

$$\frac{\partial f}{\partial x} = - \sum_i \alpha_i \frac{\partial f_i}{\partial x} \text{ with } \alpha_i \geq 0 \text{ for all } i \quad (18)$$

Note that if a certain constraint f_i does not participate in the boundary of D at x^* , i.e if the constraint is not **active**, the coefficient α_i should be 0. Equation (18) can be rewritten as

$$\frac{\partial}{\partial x} \underbrace{\left[f(x) + \sum_i \alpha_i f_i(x) \right]}_{h(x,\alpha)} = 0 \text{ for some } \alpha_i \geq 0 \text{ for } i = 1, \dots, p \quad (19)$$

The optimum x^* has to satisfy the equation above. The new function $L(x, \alpha)$ is the **Lagrangian** of the problem and the variables α_i are called **Lagrange multipliers**. The Lagrangian is convex in x and **affine** (i.e linear + constant) in α .

The dual problem Define the function

$$g(\alpha) = \inf_x L(x, \alpha) \quad \alpha = (\alpha_i)_i, \alpha_i \geq 0 \quad (20)$$

In the above, the infimum is over all the values of x for which f, f_i are defined, not just D (but everything still holds if the infimum is only taken over D). Two facts are important about g

- $g(\alpha) \leq L(x, \alpha) \leq f(x)$ for any $x \in D, \alpha \geq 0$, i.e g is a lower bound for f , and implicitly for the optimal value $f(x^*)$, for any value of $\alpha \geq 0$.
- $g(\alpha)$ is concave (i.e $-g(\alpha)$ is convex).

We also can derive from (19) that if x^* exists then for an appropriate value α^* we have

$$g(\alpha^*) = L(x^*, \alpha^*) = f(x^*) + 0 \quad (21)$$

and therefore $g(\alpha^*)$ must be the unique maximum of $g(\alpha)$. The second term in L above is zero because x^* is on the boundary of D ; hence for the active constraints $f_i(x^*) = 0$ and for the inactive constraints $\alpha_i^* = 0$. This surprising relationship shows that by solving the **dual problem**

$$\begin{aligned} \max g(\alpha) \\ \text{s.t } \alpha \geq 0 \end{aligned} \quad (22)$$

we can obtain the values α^* that plugged into (18 will allow us to find the solution x^* to our original (**primal**) problem. The constraints of the dual are simpler than the constraints of the primal. In practice, it is surprisingly often possible to compute the function $g(\alpha)$ explicitly. Below we give a simple example thereof. This is also the case of the SVM optimization problem, which will be discussed in section 2.3.

2.2 A simple optimization example

Take as an example the convex optimization problem

$$\min \frac{1}{2}x^2 \quad \text{s.t. } x + 1 \leq 0 \quad (23)$$

By inspection the solution is $x^* = -1$.

Let us now apply to it the convex optimization machinery. We have

$$L(x, \alpha) = \frac{1}{2}x^2 + \alpha(x + 1) \quad (24)$$

defined for $x \in \mathbb{R}$ and $\alpha \geq 0$.

$$g(\alpha) = \inf_x \left[\frac{1}{2}x^2 + \alpha(x + 1) \right] \quad (25)$$

$$= \inf_x \left[\frac{1}{2}(x + \alpha)^2 - \frac{1}{2}\alpha^2 + \alpha \right] \quad (26)$$

$$= -\frac{1}{2}\alpha^2 + \alpha \quad (27)$$

$$= \frac{1}{2}\alpha(2 - \alpha) \quad \text{attained for } x = -\alpha \quad (28)$$

The dual problem is

$$\max \frac{1}{2}\alpha(2 - \alpha) \quad \text{s.t. } \alpha \geq 0 \quad (29)$$

and its solution is $\alpha = 1$ which, using equation (28) leads to $x = -1$.

From the KKT condition

$$\frac{\partial L}{\partial x} = x + \alpha = 0 \quad (30)$$

we also obtain $x^* = -\alpha^* = -1$.

Figure 2 depicts the function L . Note that L is convex in x (a parabola) and that along the α axis the graph of L consists of lines. The areas of L that fall outside the admissible domain $x \leq -1$, $\alpha \geq 0$ are in flat (green) color. The cross-section $L(x, \alpha = 0)$ represents the plot of f . The constrained minimum of f is at $x = -1$, the unconstrained one is at $x = 0$ outside the admissible

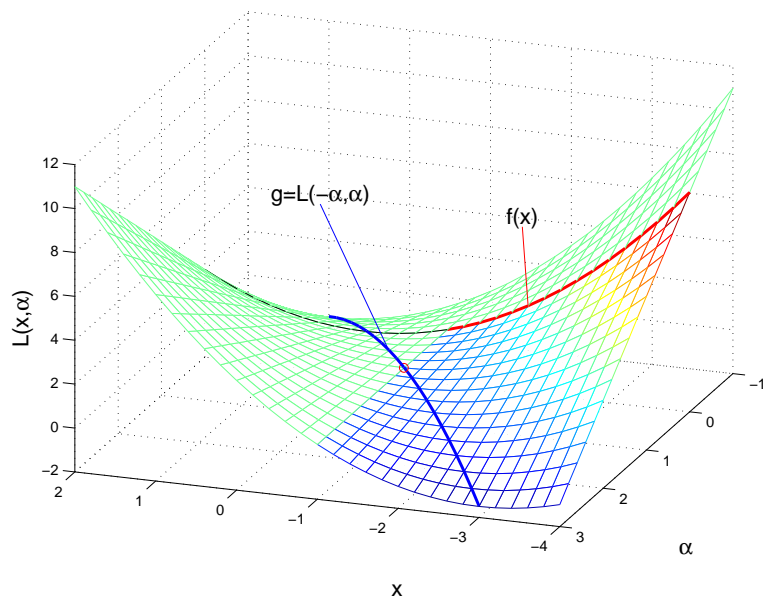


Figure 2: The surface $L(x, \alpha)$ for the problem $\min \frac{1}{2}x^2 \quad \text{s.t. } x + 1 \leq 0$.

domain. Note that $g(\alpha) = L(-\alpha, \alpha)$ is concave, and that in the admissible domain it is always below the graph of f . The (red) dot is the optimum (x^*, α^*) , which represents a **saddle point** for h . The line $L(x = -1, \alpha)$ is horizontal (because $f_1 = x + 1 = 0$) and thus $L(x^*, \alpha^*) = L(x^*, \cdot) = f(x^*)$.

2.3 The SVM solution by convex optimization

The SVM optimization problem

$$\min_w \frac{1}{2} \|w\|^2 \quad \text{s.t. } y^i (w^T x^i + b) \geq 1 \text{ for all } i \quad (31)$$

is a convex (quadratic) optimization problem where

$$f(w, b) = \frac{1}{2} \|w\|^2 \quad (32)$$

$$g_i(w, b) = -y^i w^T x^i + 1 - y^i b \quad (33)$$

Hence,

$$h(w, b, \alpha) = \frac{1}{2} \|w\|^2 + \sum_i \alpha_i [1 - y^i b - y^i x^{iT} w] \quad (34)$$

Equating the partial derivatives of h w.r.t w, b with 0 we get

$$\frac{\partial L}{\partial w} = w - \sum_i \alpha_i y^i x^i \quad (35)$$

$$\frac{\partial L}{\partial b} = \sum_i \alpha_i y^i \quad (36)$$

or, equivalently

$$w = \sum_i \alpha_i y^i x^i \quad 0 = \sum_i \alpha_i y^i \quad (37)$$

Hence, the normal w to the optimal separating hyperplane is a linear combination of data points. Moreover, we know that only those α_i corresponding to active constraints will be non-zero. In the case of SVM, these represent points that are classified with $y_i(w^T x^i + b) = 1$. We call these points **support points** or **support vectors**. The solution of the SVM problem does not depend on all the data points, it depends only on the support vectors and therefore is **sparse**.

Computing the solution. SVM solvers use the dual problem to compute the solution. Below we derive the dual for the SVM problem. $g(\alpha)$ is computed explicitly by replacing equation (37) in (34). After a simple calculation we obtain

$$g(\alpha) = \sum_{i=1}^l \alpha_i - \frac{1}{2} \sum_{i=1}^l \sum_{j=1}^l y^i y_j x^{iT} x_j \alpha_i \alpha_j \quad (38)$$

or, in vector/matrix notation

$$g(\alpha) = 1^T \alpha - \frac{1}{2} \alpha^T G \alpha \quad (39)$$

where $G = [G_{ij}]_{ij} = [y^i y_j x^{iT} x_j]_{ij}$.

3 A simple SVM problem

Data: 4 vectors in the plane and their labels

$$x_1 = (-2, -2) \quad y_1 = +1$$

$$\begin{aligned}
x_2 &= (-1, 1) & y_2 &= +1 \\
x_3 &= (1, 1) & y_3 &= -1 \\
x_4 &= (2, -2) & y_4 &= -1
\end{aligned}$$

The Gram matrix $G = [x^{iT}x_j]_{i,j=1:l}$

$$G = \begin{bmatrix} 8 & 0 & -4 & 0 \\ 0 & 2 & 0 & -4 \\ -4 & 0 & 2 & 0 \\ 0 & -4 & 0 & 8 \end{bmatrix}$$

The dual function to be maximized (subject to $\alpha_i \geq 0$) is

$$\begin{aligned}
g(\alpha) &= \sum_i \alpha_i - \frac{1}{2} \sum_i \alpha_i \alpha_j y^i y_j x^{iT} x_j \\
&= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 - 4\alpha_1^2 - \alpha_2^2 - \alpha_3^2 - 4\alpha_4^2 - 4\alpha_1\alpha_3 - 4\alpha_2\alpha_4 \\
&= (2\alpha_1 + \alpha_3) - (2\alpha_1 + \alpha_3)^2 - \alpha_1 \\
&\quad + (\alpha_2 + 2\alpha_4) - (\alpha_2 + 2\alpha_4)^2 - \alpha_4
\end{aligned}$$

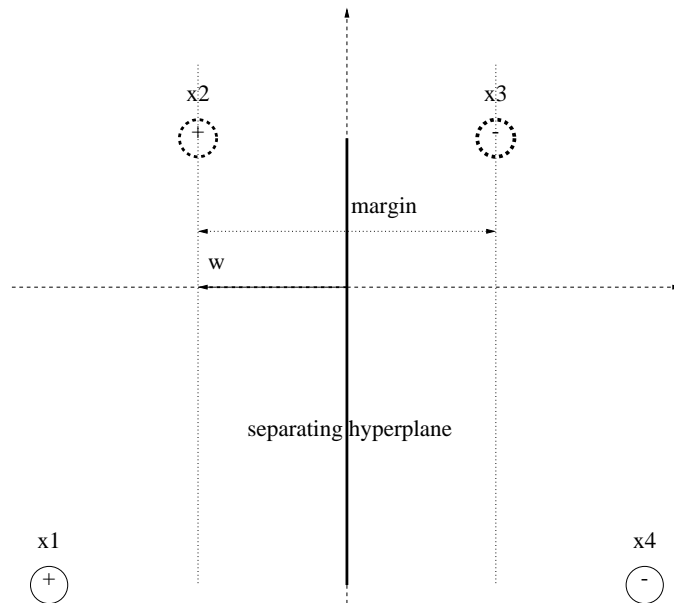
The parts depending on α_1, α_3 and α_2, α_4 can be maximized separately, and after some short calculations we obtain:

$$\begin{aligned}
\alpha_1 &= 0 & \alpha_4 &= 0 \\
\alpha_2 &= \frac{1}{2} & \alpha_3 &= \frac{1}{2}
\end{aligned}$$

Hence, the support vectors are x_2 and x_3 . From these, we obtain

$$\begin{aligned}
w &= \sum_i \alpha_i y^i x^i = \frac{1}{2}(x_2 - x_3) = (-1, 0) \\
b &= y_2 - w^T x_2 = 0
\end{aligned}$$

The results are depicted in the figure below:



4 Non linearly separable data: the “kernel trick”

We have seen so far how to construct a SVM classifier if the data are **linearly separable** i.e if there exist w, b such that the hyperplane $w^T x + b = 0$ leaves all the examples labeled $+1$ (called **positive examples**) on one side and all the examples labeled -1 (the **negative examples**) on its other side. If the data are not linearly separable, then no solution to the SVM optimization problem exists. Here we shall see a way of constructing SVM’s that are **non linear** in the sense that they separate the positive and negative example by a (hyper)surface that is non-linear.

An old trick that allows us to use linear classifier on data that is not linearly separable is the following:

1. Map the data to a higher dimensional space $x \rightarrow z = \phi(x) \in H$, with $\dim H \gg n$.
2. Construct a linear classifier $w^T z + b$ for the data in H

For example, the data $\{(x, y)\}$ below:

x		y	z		
-1	-1	1	-1	-1	1
-1	1	-1	-1	1	-1
1	-1	-1	1	-1	-1
1	1	1	1	1	1

are not linearly separable. We map them to 3 dimensions by $z = \phi(x) = [x_1 \ x_2 \ x_1x_2]$. Now it is easy to see that the classes can be separated by the hyperplane $z_3 = 0$ (which happens to be the maximum margin hyperplane). Hence $w = [001]$ (a vector in H) and $b = 0$ and the classification rule is $f(\phi(x)) = w^T\phi(x) + b$. If we express this rule as a function of the original x we get $f(x) = x_1x_2$ which is a quadratic classifier.

In summary, by mapping the data to H by $\phi(x)$ and then using a linear classifier, we are in fact implementing the non-linear classifier

$$f(x) = w^T\phi(x) + b = w_1\phi_1(x) + w_2\phi_2(x) + \dots + w_m\phi_m(x) + b \quad (40)$$

Rephrasing the non-linear classification problem in SV language we obtain:

Problem: minimize $\|w\|^2$ s.t $y^i(w^T\phi(x^i) + b) - 1 \geq 0$ for all i .

Note that the only difference from the linear case is that x^i is now replaced with $\phi(x^i)$. The dual Lagrangean, which is the problem that is effectively solved, is also similar to the original Lagrangean:

$$\text{maximize } L_D = \sum_i \alpha_i - \frac{1}{2} \sum_i \alpha_i \alpha_j y^i y^j \phi(x^i)^T \phi(x_j) \text{ s.t } \alpha_i \geq 0 \text{ for all } i$$

How much harder has the optimization become now? Surprisingly, the optimization problem is no harder than it was before! Note that the Lagrangean has a linear term that depends only on α and a quadratic term that can be written

$$\bar{\alpha}^T G \bar{\alpha} \quad (41)$$

where $\bar{\alpha} = [\alpha_i y^i]_{i=1:l}$ and $G = [G_{ij}]_{i,j=1}^l$ is the **Gram matrix**

$$G_{ij} = G_{ji} = \phi(x^i)^T \phi(x_j) \quad \text{formerly} \quad G_{ij} = G_{ji} = x^{it} x_j \quad (42)$$

A few facts follow from this observation:

1. The ϕ vectors enter the SVM optimization problem only through the Gram matrix, thus only as the scalar products $\phi(x^i)^T \phi(x_j)$. We denote by $K(x, x')$ the function

$$K(x, x') = K(x', x) = \phi(x)^T \phi(x') \quad (43)$$

K is called the **kernel** function. If K can be computed efficiently, then the Gram matrix G can also be computed efficiently. This is exactly what one does in practice: we choose ϕ implicitly by choosing a kernel K . Hereby we also ensure that K can be computed efficiently.

2. Once G is obtained, the SVM optimization is independent of the dimension of x and of the dimension of $z = \phi(x)$. The complexity of the SVM optimization depends only on l the number of examples. This means that we can choose a very high dimensional ϕ without any penalty on the optimization cost.
3. Classifying a new point x . As we know, the SVM classification rule is

$$f(x) = w^T \phi(x) + b = \sum_{i=1}^l \alpha_i y^i \phi(x^i)^T \phi(x) = \sum_{i=1}^l \alpha_i y^i K(x^i, x) \quad (44)$$

Hence, the classification rule is expressed in terms of the support vectors and the kernel only. No operations other than scalar product are performed in the high dimensional space H .

The above describes the celebrated **kernel trick** of the SVM literature.

5 Kernels

The previous section shows why SVMs are often called **kernel machines**. If we choose a kernel, we have all the benefits of a mapping in high dimensions, without ever carrying on any operations in that high dimensional space. The most usual kernel functions are

$$\begin{aligned}
 K(x, x') &= (1 + x^T x')^p && \text{the polynomial kernel of degree } p \\
 K(x, x') &= e^{-\frac{\|x-x'\|^2}{\sigma^2}} && \text{the Gaussian or } \mathbf{radial\ basis\ function\ (RBF)} \text{ kernel} \\
 &&& \text{it's } \phi \text{ is } \infty\text{-dimensional} \\
 K(x, x') &= \tanh(\sigma x^T x' - \beta) && \text{the "neural network" kernel}
 \end{aligned}$$

How do we verify that a symmetric function K is a valid kernel, i.e that there is a mapping ϕ for which K is the scalar product? This is ensured by the **Mercer condition** which is a positivity condition

$$\int K(x, x')g(x)g(x')dxdx' \geq 0 \quad \text{for all } g \text{ such that } \|g(x)\|_{L_2} < \infty \quad (45)$$

6 Extensions to other problems

6.1 Multi-class SVM

For a problem with K possible classes, we construct K separating hyperplanes $w_r^T x + b_r = 0$.

$$\text{minimize} \quad \frac{1}{2} \sum_{r=1}^K \|w_r\|^2 + \frac{C}{l} \sum_{i,r} \xi_{i,r} \quad (46)$$

$$\text{s.t.} \quad w_{y^i}^T x^i + b_{y^i} \geq w_r^T x^i + b_r + 1 - \xi_{i,r} \quad \text{for all } i = 1 : l, r \neq y^i \quad (47)$$

$$\xi_{i,r} \geq 0 \quad (48)$$

6.2 One class SVM

This SVM finds the “support regions” of the data, by separating the data from the origin by a hyperplane. It’s mostly used with the Gaussian kernel, that projects the data on the unit sphere. The formulation below is identical to the ν -SVM where all points have label 1.

$$\text{minimize} \quad \frac{1}{2} \|w\|^2 - \nu\rho + \frac{1}{N} \sum_i \xi_i \quad (49)$$

$$\text{s.t.} \quad w^T x^i + b \geq \rho - \xi_i \quad (50)$$

$$\xi_i \geq 0 \quad (51)$$

$$\rho \geq 0 \quad (52)$$

6.3 SV Regression

The idea is to construct a “tolerance interval” of $\pm\epsilon$ around the regressor f and to penalize data points for being outside this tolerance margin. In words, we try to construct the smoothest function that goes within ϵ of the data points.

$$\text{minimize} \quad \frac{1}{2}\|w\|^2 + C \sum_i (\xi_i^+ + \xi_i^-) \quad (53)$$

$$\text{s.t.} \quad \epsilon + \xi_i^+ \geq w^T x^i + b - y^i \geq -\epsilon - \xi_i^- \quad (54)$$

$$\xi_i^\pm \geq 0 \quad (55)$$

$$\rho \geq 0 \quad (56)$$

The above problem is a linear regression, but with the kernel trick we obtain a kernel regressor of the form $f(x) = \sum_i (\alpha_i^- - \alpha_i^+) K(x^i, x) + b$