

# Dimension Reduction from the User's Perspective

## Understanding the configuration spaces of molecules with Manifold Learning

Marina Meilă



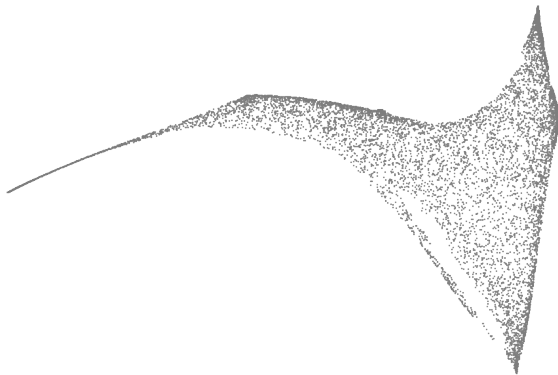
[mmp@stat.washington.edu](mailto:mmp@stat.washington.edu)

Cecilia Clementi, Stefan Chmiela, Pilar Cossio, Roberto Covino, Gabor Csany, Lars Dingeldein, Luke Evans, Chris Fu, Hugh Hillhouse, Oles Isayev, Risi Kondor, John Maddocks, Cosmin Marinica, Reinhard Maurer, Klaus-Robert Muller, Frank Noe, Feliks Nuske, Jim Pfandtnr, Christian Ratsch, Dima Shlyakhtenko, Christof Schutte, Gabriel Stoltz, Tom Swinburne, Alexandre Tkatchenko, A. Vasequez-Mayagoitia

Dimensionality reduction techniques for molecular dynamics  
ICMS Bayes Centre, Edinburgh  
June 2, 2025

Can you recognize this shape?

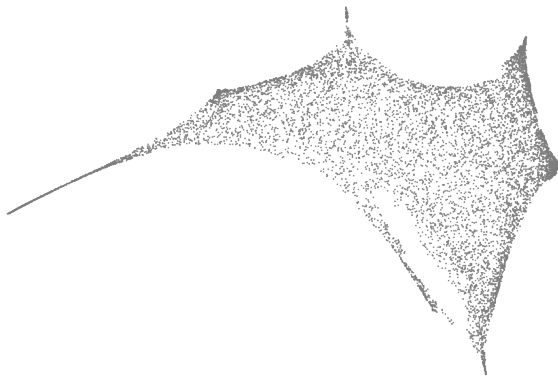
Embedding with LLE



Embeddings by Shuzhen Zhang <https://github.com/mmp2/manifold-learning-examples>

Can you recognize this shape?

Embedding with Laplacian Eigenmaps



Embeddings by Shuzhen Zhang <https://github.com/mmp2/manifold-learning-examples>

Can you recognize this shape?

Embedding with UMAP



Embeddings by Shuzhen Zhang <https://github.com/mmp2/manifold-learning-examples>

Can you recognize this shape?

Embedding with t-SNE



Embeddings by Shuzhen Zhang <https://github.com/mmp2/manifold-learning-examples>

Can you recognize this shape?

Embedding with Isomap



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Can you recognize this shape?

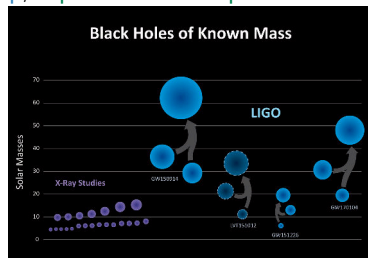
Embedding with LTSA



Embeddings by Shuzhen Zhang <https://github.com/mmp2/manifold-learning-examples>

# Unsupervised learning for the sciences – how do we know machine learning is right?

- Supervised, Reinforcement Learning
  - clear error measure
  - Cross-validation, bootstrap ✓
- Unsupervised learning:
  - =finding **structure** of data: clustering, dimension reduction, causal, ...
  - formulating “error measure” is part of the problem
  - Cross-validation, bootstrap ✗
- Big **scientific** data
  - Allows us to ask more detailed questions (e.g. “personalized medicine”)
  - Big data contains more complex patterns
  - Machine Learning **discovers patterns** fast
- Often **Hypotheses** are cheap, **experiments** are expensive



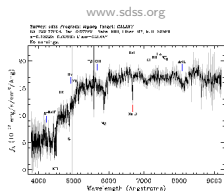
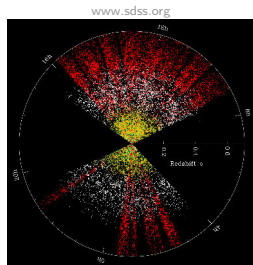


- 1 When to do (non-linear) dimension reduction
- 2 The meat: Manifold learning algorithms
  - E-vector based embedding algorithms
  - Repulsion-based algorithms
- 3 The sandwich: distortions, artefacts, parameters
- 4 Metric Manifold Learning
- 5 Experiments with small molecules
  - What distance to use?
  - What graph? Radius-neighbors vs. k nearest-neighbors
  - Clustering vs. Embedding?
- 6 The scientific meaning of the coordinates

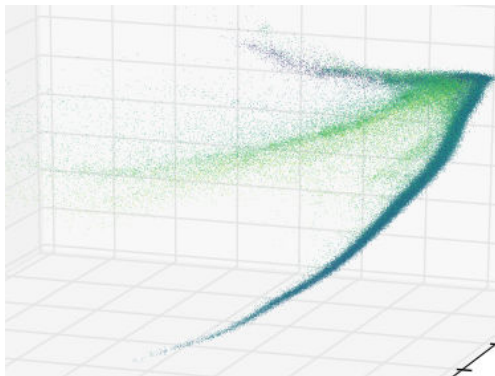
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# Spectra of galaxies measured by the Sloan Digital Sky Survey (SDSS)



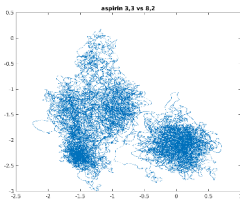
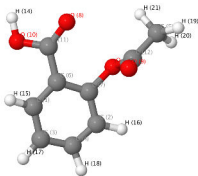
- Preprocessed by Jacob VanderPlas and Grace Telford
- $n = 675,000$  spectra  $\times D = 3750$  dimensions



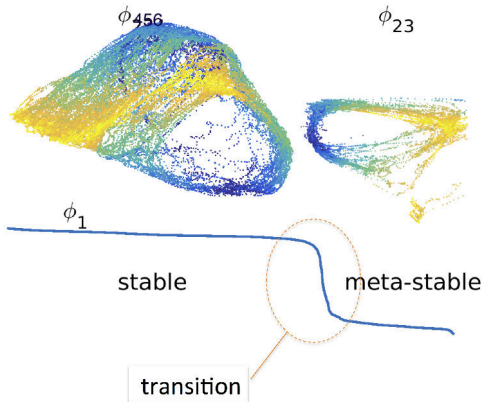
embedding by James McQueen

# Molecular configurations

aspirin molecule



- Data from **Molecular Dynamics (MD)** simulations of small molecules by [Chmiela et al. 2016]
- $n \approx 200,000$  configurations  $\times D \sim 20 - 60$  dimensions



# Manifold Learning (ML) for the physical sciences

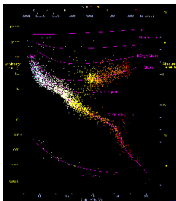
- big, high-dimensional data
- data, physics supports manifold models
- understanding & prediction equally important

## Challenges for ML algorithms

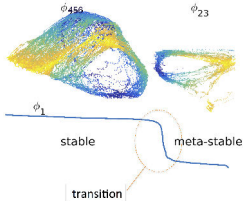
- scalable **megaman** ML package [McQueen et al JMLR 2015]
- find “something new, trustworthy, reproducible, interpretable”
- remove algorithmic artefacts
- data-driven parameter selection (replace grad student)
- validation on mathematical/statistical grounds as much as possible (replace experimental validation)
- use domain knowledge not domain expert

# When to do (non-linear) dimension reduction

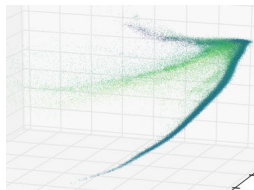
HR diagram



aspirin MD simulation



SDSS galaxy spectra



- high-dimensional
- can be described by a small number  $d$  of continuous parameters
- Usually, large sample size  $n$

Why?

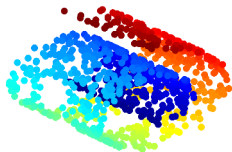
- To save space and computation
  - $n \times D$  data matrix  $\rightarrow n \times s, s \ll D$
- To use it afterwards in (prediction) tasks
- To understand the data better
  - preserve large scale features, suppress fine scale features

# Outline

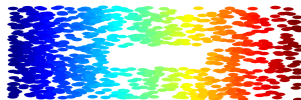
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# A toy example (the “Swiss Roll” with a hole)

**Input**  
points in  $D \geq 3$  dimensions



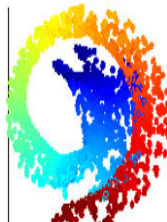
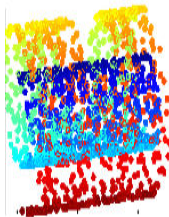
**Desired output**  
same points reparametrized in 2D



Linear dimension reduction fails

PCA: 0.734s

MDS: 2.2445m



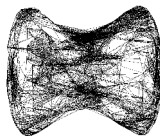


# Neighborhood graphs

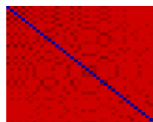
- All ML algorithms start with a **neighborhood graph** over the data points
  - $\text{neigh}_i$  denotes the neighbors of  $p_i$



data  $\xi_1, \dots, \xi_n \subset \mathbb{R}^D$



neighborhood graph



A (sparse) matrix of distances between neighbors

# The Isomap algorithm

Isomap Algorithm [Tennenbaum, deSilva & Langford 00]

**Input**  $A$ , dimension  $d$

- 1 Find all shortest path distances in neighborhood graph  
if  $A_{ij} = \infty$ , then  $A_{ij} \leftarrow$  graph distance between  $i, j$
- 2 Construct **matrix of squared distances**

$$M = [(A_{ij})^2]$$

- 3 use **Multi-Dimensional Scaling**  $\text{MDS}(M, d)$  to obtain  $d$  dimensional coordinates  $Y$  for  $\mathcal{D}$
- Works also for  $m > d$

# The Diffusion Maps (DM)/ Laplacian Eigenmaps (LE) Algorithm

## Diffusion Maps Algorithm

**Input** distance matrix  $A \in \mathbb{R}^{n \times n}$ , bandwidth  $\epsilon$ , embedding dimension  $m$

- 1 Compute Laplacian  $L \in \mathbb{R}^{n \times n}$
- 2 Compute eigenvectors of  $L$  for **smallest  $m + 1$  eigenvalues**  $[\phi_0 \ \phi_1 \ \dots \ \phi_m] \in \mathbb{R}^{n \times m}$ 
  - $\phi_0$  is constant and not informative

The **embedding coordinates** of  $p_i$  are  $(\phi_{i1}, \dots, \phi_{im})$

# The (renormalized) Laplacian

## Laplacian

Input distance matrix  $A \in \mathbb{R}^{n \times n}$ , **bandwidth**  $\epsilon$

➊ Compute **similarity matrix**  $S_{ij} = \exp\left(-\frac{A_{ij}^2}{\epsilon^2}\right) = \kappa(A_{ij}/\epsilon)$

➋ Normalize columns  $d_j = \sum_{i=1}^n S_{ij}$ ,  $\tilde{L}_{ij} = S_{ij}/d_j$

➌ Normalize rows  $d'_i = \sum_{j=1}^n \tilde{L}_{ij}$ ,  $P_{ij} = \tilde{L}_{ij}/d'_i$

➍  $L = \frac{1}{\epsilon^2}(I - P)$

➎ Output  $L$ ,  $d'_i/d_i$

- Laplacian  $L$  central to understanding the manifold geometry
- $\lim_{n \rightarrow \infty} L = \Delta_{\mathcal{M}}$  [Coifman, Lafon 2006]
- Renormalization trick cancels effects of (non-uniform) sampling density [Coifman, Lafon 2006]

Other Laplacians

- $L^{un} = \text{diag}\{d_{1:n}\} - A$
- $L^{rw} = I - \text{diag}\{d_{1:n}\}^{-1}A$
- $L^n = I - \text{diag}\{d_{1:n}\}^{-1/2}A\text{diag}\{d_{1:n}\}^{-1/2}$

unnormalized Laplacian  
random walk Laplacian  
normalized Laplacian

# Repulsion-based (heuristic) algorithms

## t-Stochastic Neighbor Embedding (t-SNE)

**Input** similarity matrix  $S$ , embedding dimension  $s$

**Init** choose embedding points  $y_{1:n} \in \mathbb{R}^s$  at random

- ➊  $S_{ii} \leftarrow 0$ , normalize rows  $d_i = \sum_j S_{ij}$ ,  $P_{ij} = S_{ij}/d_i$
- ➋ symmetrize  $P = \frac{1}{2n}(P + P^T)$   $P$  is distribution over pairs of neighbors  $(i, j)$
- ➌  $\tilde{S}_{ij} = \tilde{\kappa}(\|y_i - y_j\|)$  compute similarity in output space  
where  $\tilde{\kappa}(z) = \frac{1}{1+z^2}$  the Cauchy (Student t with 1 degree of freedom)
- ➍ Define distribution  $Q$  with  $Q_{ij} \propto S_{ij}$
- ➎ Change  $y_{1:n}$  to decrease the Kullback-Leibler divergence  $KL(P||Q) = \sum_{i,j} P_{ij} \ln \frac{P_{ij}}{Q_{ij}}$   
(by gradient descent) and repeat from step 1

- empirically useful for visualizing clusters (repulsion encourages cluster formation)
- non-deterministic, more parameters

# UMAP: Uniform Manifold Approximation and Projection [McInnes, Healy, Melville, 2018]

## UMAP Algorithm

**Input**  $k$  number nearest neighbors,  $d$ ,

- ➊ Find  $k$ -nearest neighbors
- ➋ Construct (asymmetric) similarities  $w_{ij}$ , so that  $\sum_j w_{ij} = \log_2 k$ .  $W = [w_{ij}]$ .
- ➌ Similarity matrix  $S = W + W^T - W * W^T$
- ➍ Initialize embedding  $\phi$  by LAPLACIANEIGENMAPS.
- ➎ Optimize embedding.

Iteratively for  $n_{iter}$  steps

- ➊ Sample an edge  $ij$  with probability  $\propto \exp -d_{ij}$
- ➋ Move  $\phi_i$  towards  $\phi_j$
- ➌ Sample a random  $j'$  uniformly
- ➍ Move  $\phi_i$  away from  $\phi_{j'}$

**Output**  $\phi$



- t-SNE with appropriate choice of parameters can emulate UMAP [Böhm et al., 2022]

# Embedding algorithms summary

## E-vector based

- DiffusionMaps
- Isomap
- LTSA [Zhang, Zha, 2004]
- ...

+ well studied, params better understood

– collapsed embeddings, “horseshoes” possible

- require embedding dimension  $s \geq d$

## Repulsion based

- t-SNE
- UMAP
- ...

– heuristic, more parameters

+ no collapsed embeddings

- $s = d$  intrinsic dimension

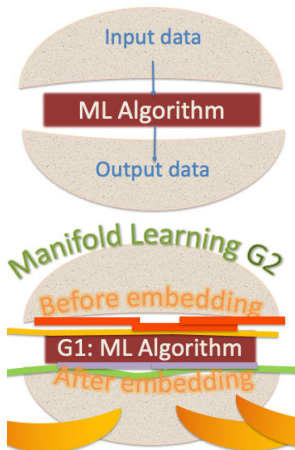
- **More importantly** - embeddings are sensitive to
  - neighborhoods scale  $\epsilon$  and type **K-nn vs. spherical**
  - data non-uniformity
  - aspect ratio (E-vector based)
- Almost always embedding algorithms **distort** shape of data

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# Manifold Learning as a sandwich



- what distance measure?
- what graph? [Maier,von Luxburg, Hein 2009]
- what kernel width  $\epsilon$ ?  
[Perrault-Joncas,M,McQueen NIPS17]
- what **intrinsic dimension**  $d$ ?  
[Chen,Little,Maggioni,Rosasco ]

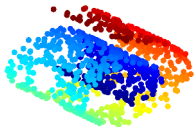
## ML Algorithm: DIFFMAPS, LTSA, t-SNE

- Cluster [M,Shi 00],[M,Shi 01]... [M NeurIPS18]
- Estimate & correct distortion: **Metric Learning, Riemannian Relaxation**  
[McQueen, M, Perrault-Joncas NIPS16]
- Validate  $d, s$ , [select eigenvectors] [Chen, M NeurIPS19]
- Topological Data Analysis (TDA)
- Meaning of coordinates [Koelle,Zhang, M,Chen 2022] last 30min

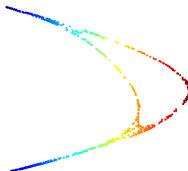
...

# Distortions, failures, irreproducibility

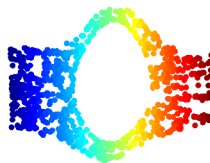
Original data  
(Swiss Roll with hole)



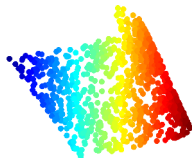
DiffMaps



Isomap



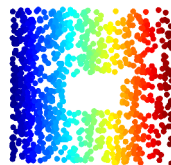
Hessian Eigenmaps (HE)



Local Linear Embedding  
(LLE)



Local Tangent Space  
Alignment (LTSA)



- fail to preserve neighborhoods LLE, DiffMaps, HE – must diagnose
- distortion Isomap (non-linear), LTSA (linear) – must recognize equivalence, correct

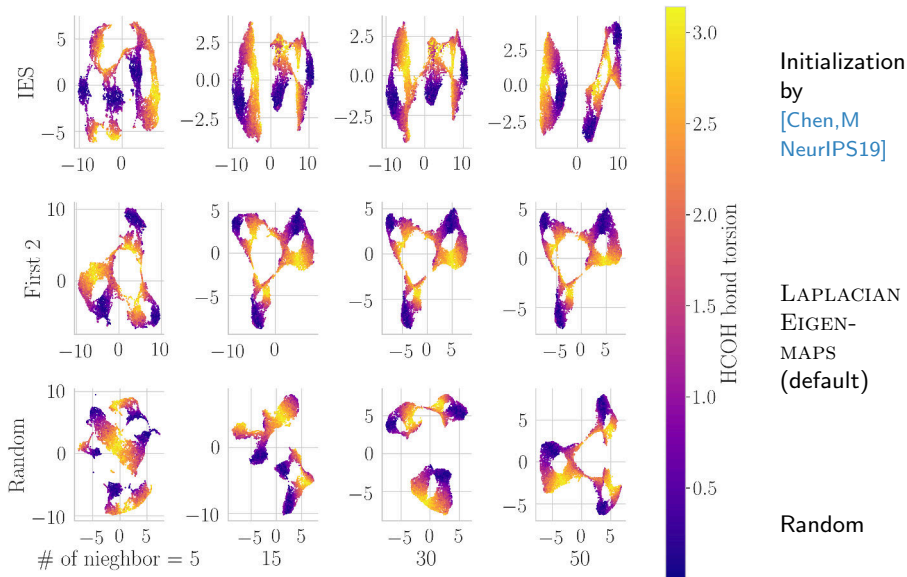
## Distortions vs. Failures

- $\phi$  **distorts** if distances, angles, density not preserved, but  $\phi$  smooth and invertible
- $\phi$  **fails** if it does not preserve topology (=preserve neighborhoods)
  - discontinuous deformation
  - non-invertible  $\phi$
  - breaks/collapses neighborhoods
  - collapse in dimension (local or global)

### Most common modes of failure

- 1 distance matrix  $A$  does not capture topology (artificial “holes” or “bridges”)
  - usually because neighborhood too small or too large
- 2 attraction/repulsion “imbalances”
- 3 for e-vector based algorithms: choice of e-vectors
  - or too few e-vectors ( $s$  too small)

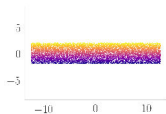
## UMAP for ethanol



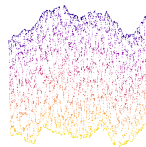
# Artefacts

- **Artefacts**=features of the embedding that do not exist in the data (clusters, holes, “arms”, “horseshoes”)
- What to beware of when you compute an embedding
  - ① algorithms that **claim to** choose  $\epsilon$  automatically
  - ② confirming the embedding is “correct” by visualization
    - tends to over-smooth, i.e.  $\epsilon$  over-estimated
  - ③ **K-nn** (default in `sk-learn`!) instead of **radius-neighbors**: tends to create clusters
  - ④ large variations in density: stretching the low densities, contracting the high
    - subsample data to make it more uniform
  - ⑤ **“horseshoes”** ( $\Rightarrow \phi$  almost singular):
    - select the e-vectors (coming next)
- Popular heuristics: LLE, t-SNE, UMAP, neural networks more prone to artefacts

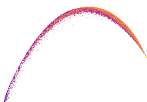
# Horseshoes and the Repeated Eigenvector Problem. “Beware of the cosine”

DiffMaps  $\phi_1, \phi_2$ UMAP  $\phi_1, \phi_2$ 

[Chen, M 2019] + UMAP



SDSS Galaxy Spectra

DiffMaps  $\phi_1, \phi_2$ DiffMaps  $\phi_1, \phi_3$ 

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# Metric Manifold Learning

- Most embeddings are distorted



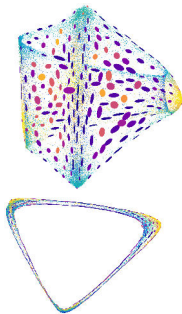
- Distortion depends on algorithm, parameters, data density, ...
- How to fix?
- Isometric embedding eliminates distortion (hard)
- Metric learning estimate distortions (easy) and corrects geometric calculations (easy)



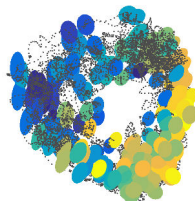
# Estimating local distortion. The (push-forward) Riemannian metric

**Idea** at each point  $p$

- along with embedding coordinates  $(\phi_1(p), \dots, \phi_s(p))$
- estimate  $H(p)$   $s \times s$  positive definite matrix
- $H(p)$  measures distortion at  $\phi(p)$   
can be estimated from the LAPLACIAN
- $G(p) = H^\dagger(p)$  is push-forward Riemannian metric



ethanol



aspirin

# Metric Manifold Learning summary

= estimate local distortion  $H$  at each embedded point  $\phi(p)$

## Why useful

- Algorithm independent geometry preserving method
- Outputs of different algorithms on the same data are comparable

## Correcting distortion

- Integrating with the local length element:

$$l(\text{curve}) = \int_a^b \sqrt{\sum_{ij} G_{ij} \frac{dx^i}{dt} \frac{dx^j}{dt}} dt,$$

- Riemannian Relaxation

true distance  $d = 1.57$

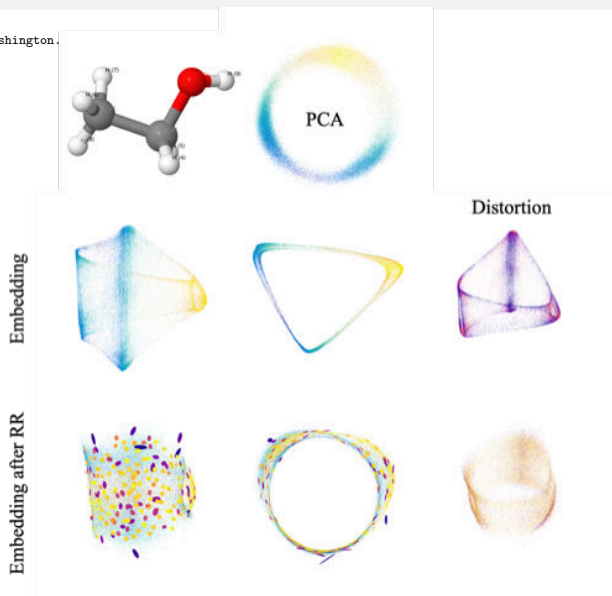
Embedding	Line segment	Shortest Path $d_G$	Metric $\hat{d}$	Rel. err
Orig. data	1.41	1.57	1.62	3.0%
Isomap $s = 2$	1.66	1.75	1.63	3.7%
LTSA $s = 2$	0.07	0.08	1.65	4.8%
LE $s = 2$	0.08	0.08	1.62	3.1%

## Applications

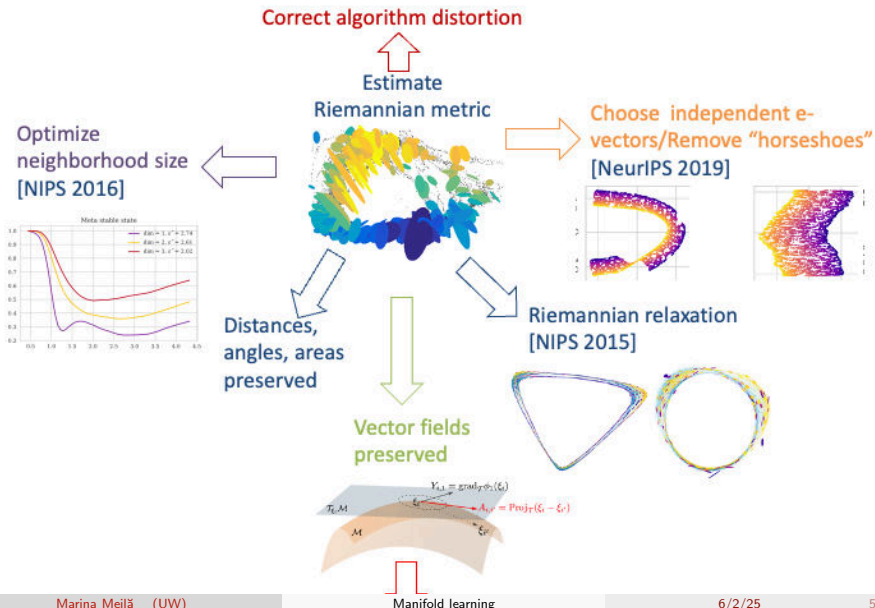
- Estimation of neighborhood scale [Perrault-Joncas, M, McQueen NIPS17]
- Gaussian Processes on manifolds and semi-supervised learning
- Vector pull-back/push-forward between tangent spaces [Koelle, Zhang, M, Chen 18]
- Fixing the “horseshoe” / collapsed dimension problem [Chen, M, 19]

# Riemannian Relaxation for Ethanol molecular configurations

<https://sites.stat.washington.>



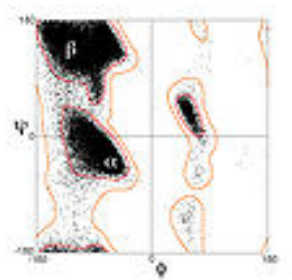
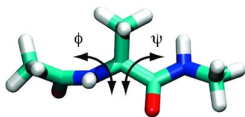
## Manifold learning: beyond the embedding algorithm



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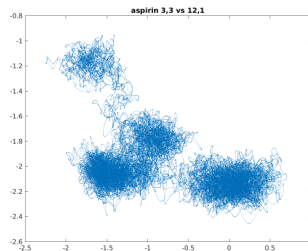
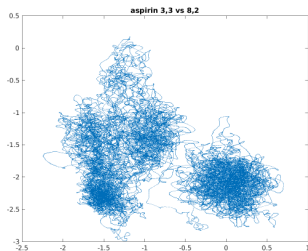
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# Data: from MD simulations



MD Data from [Chmiela et al. 2017], embeddings by Yu-Chia Chen

- Ex.  $n = 10^4 - 10^5$  configurations of Ethanol, Malonaldehyde, Aspirin



# What distance?

**Procrus** Align all configurations by a rigid transformation

**BondLen** For each  $R_i$ , compute all pairwise distances  $b_i = \|R_{iA} - R_{iB}\|$  for interacting atoms

**Angles** For  $A, B, C$  atoms, compute 2 angles of triangle  $ABC$  (loses the scale information!)

- Follow up with PCA to remove residual **linear** dependencies

Specialized representations and **kernels** instead of distances?

+ **Coulomb Matrix, SLATM, SOAP, MACE, ...** are natural feature spaces

+ take into account atomic species

– mapping may be discontinuous

– symmetry invariant kernels change topology

- Unsolved questions: preserving topology (or not?), dependence on distance (or kernel), symmetries

## Procrustes

ethanol, PCA



ethanol, DiffMaps



malonaldehyde, PCA



malonaldehyde, DiffMaps



## BondLen

ethanol, DiffMaps



malonaldehyde, DiffMaps

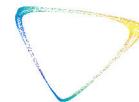


## Angles

ethanol, PCA



ethanol, DiffMaps



malonaldehyde, PCA



malonaldehyde, DiffMaps

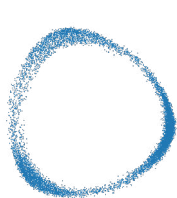




# What graph? Radius-neighbors vs. k nearest-neighbors

- **k-nearest neighbors graph**: each node has degree  $k$
- **radius neighbors graph**:  $p, p'$  neighbors iff  $\|p - p'\| \leq r$
- Does it matter?
- Yes, for estimating the Laplacian and distortion
  - Why? [Hein 07, Coifman 06, Ting 10, ...]  $k$ -nearest neighbor Laplacians do not converge to Laplace-Beltrami operator  $\Delta$
  - but to  $\frac{1}{p^{2/d}} \Delta + (1 - 2/d) \nabla(\log p) \cdot \nabla$  (**bias** due to non-uniform sampling)
  - (normalized Laplacian converges to  $\Delta + 2 \nabla(\log p) \cdot \nabla$ )
- Renormalization of Laplacian – counters the variable density effects

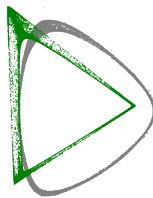
configurations of ethanol  $d = 2$



original

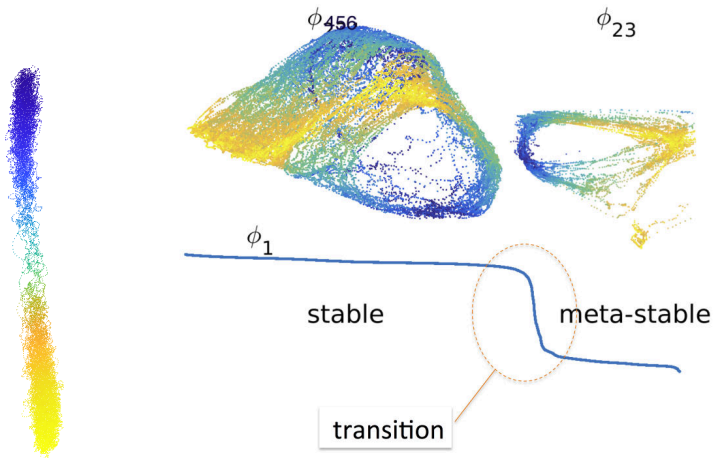


K-nearest neighbor



no renormalization, renormalized

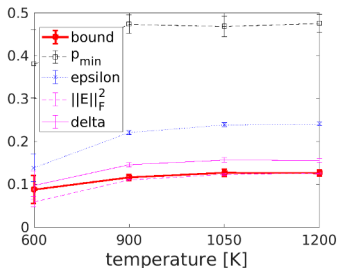
# Clustering or/and Embedding



- In general,  $K$  eigenvalues  $\approx 0$  indicate  $K$  meta-stable states ( $K$  not too large)
- Simple normalization promotes clusters

# Clustering with guarantees

Molecular dynamics simulation of  $CH_3Cl + Cl^- \leftrightarrow CH_3Cl + Cl^-$



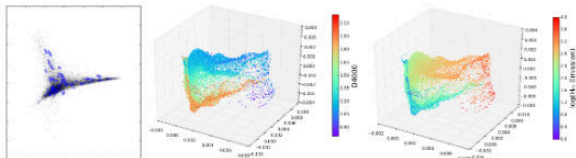
Data by Jim Pfandtner and Chris Fu

[M NeurIPS18] "How to tell when a clustering is (approximately) correct using convex relaxations"

# Manifold Learning with millions of points

<https://www.github.com/mmp2/megaman>

## **megaman: Manifold Learning for Millions of Points**



build passing pyPI v0.1.1 license BSD

`megaman` is a scalable manifold learning package implemented in python. It has a front-end API designed to be familiar to `scikit-learn` but harnesses the C++ Fast Library for Approximate Nearest Neighbors (FLANN) and the Sparse Symmetric Positive Definite (SSPD) solver Locally Optimal Block Precondition Gradient (LOBPCG) method to scale manifold learning algorithms to large data sets. On a personal computer `megaman` can embed 1 million data points with hundreds of dimensions in 10 minutes. `megaman` is designed for researchers and as such caches intermediary steps and indices to allow for fast re-computation with new parameters.

Package documentation can be found at <http://mmp2.github.io/megaman/>

You can also find our arXiv paper at <http://arxiv.org/abs/1603.02763>

## **Examples**

- [Tutorial Notebook](#)

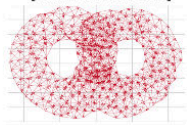
## **Installation with Conda**

# Learning with flows and vector fields

Directed graph embedding  
Manifold + vector field [NIPS 2011]



1-Laplacian estimation  
[Arxiv:2103.07626]



Helmholtz-Hodge  
decomposition



Smoothed vector fields



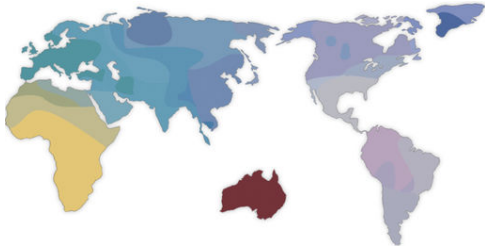
Independent loops  
[Arxiv:2107.10970]  
[NeurIPS 2021]



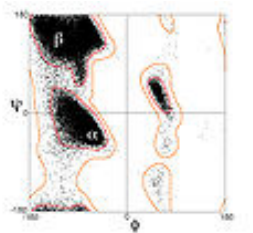
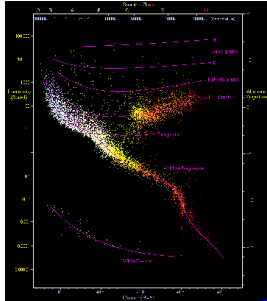
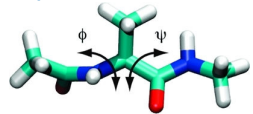
# Outline

- 1 When to do (non-linear) dimension reduction
- 2 The meat: Manifold learning algorithms
  - E-vector based embedding algorithms
  - Repulsion-based algorithms
- 3 The sandwich: distortions, artefacts, parameters
- 4 Metric Manifold Learning
- 5 Experiments with small molecules
  - What distance to use?
  - What graph? Radius-neighbors vs. k nearest-neighbors
  - Clustering vs. Embedding?
- 6 The scientific meaning of the coordinates

# Coordinates with scientific meaning

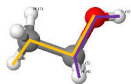
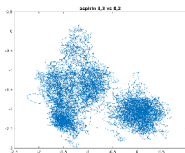
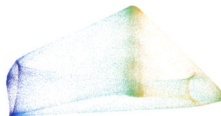


[Cavalli-Sforza, Menozzi, Piazza, *"The history and geography of human genes"*, 1996]



# Motivation – understanding data from a Molecular Dynamics simulation

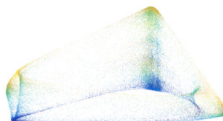
ethanol

original  
dataafter ML  
torsion 1

preprocessed



torsion 2

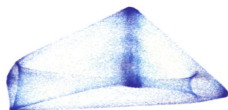


- 2 rotation angles (**torsions**) describe this manifold
- Can we discover these features automatically? Can we select these angles from a larger set of features with physical meaning?



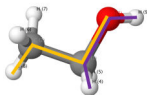
# Explaining a manifold with domain specific coordinates

data driven  
coordinates  
(e.g. DiffMaps)



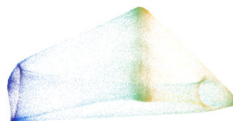
$\phi_{\xi_1}, \phi_{\xi_2}, \dots, \phi_{\xi_n}$

scientific  
language  
(torsions)



$\mathcal{F} = \{f_1, f_2 \dots f_p\}$

interpretable  
coordinates



subset  $f_{j_1}, \dots, f_{j_d} \subset \mathcal{F}$

with **MANIFOLDLASSO**

# Solution by sparse regression in function space

Wanted: **Change of variable**

$$\begin{array}{ccc} \phi & = & h \circ f_S \\ \text{data driven} & & \text{selected functions from } \mathcal{G} \\ \text{coordinates} & & \text{(collective coordinates)} \end{array}$$

Challenges

- **sparse**, **non-linear** regression problem
- coordinates  $\phi$  depend on data, algorithm parameters
- hence,  $h$  cannot take parametric form
- we cannot choose a basis for  $h$
- cannot assume  $\phi_k$  depends on single  $f_j$

Solution by **Group Lasso**  $\phi$  isometric

- optimize

Idea: **Chain Rule**

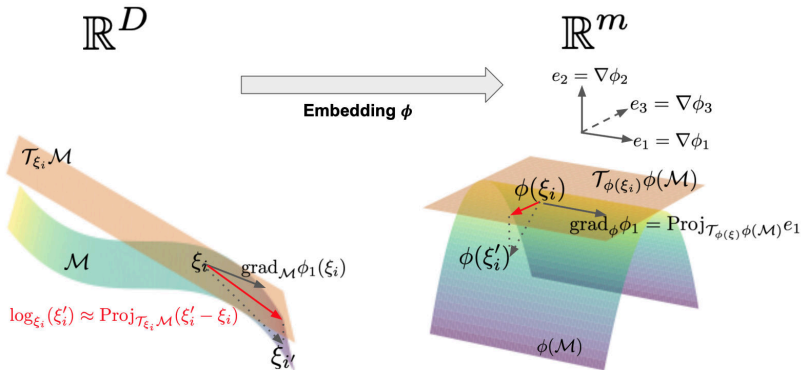
$$D\phi = Dh Df_S$$

- sparse **linear** regression problem
- $Y_i = X_i \beta_i$  for every data  $i$ 
  - $Y_i = \text{grad } \phi(\xi_i)$ ,
  - $X_i = \text{grad } f_{1:p}(\xi)$
  - $\beta_{ij} = \frac{\partial h}{\partial f_j}(\xi_i)$
- Constraint: subset  $S$  is same for all  $i$

$$\min J_\lambda(\beta) = \frac{1}{2} \sum_{i=1}^n \|Y_i - X_i \beta_i\|_2^2 + \lambda \sum_{i=1}^n \|\beta_i\|, \quad (\text{MANIFOLD LASSO})$$

# Gradients in manifold setting

- gradients  $\nabla \rightarrow$  manifold gradients grad in tangents subspace to  $\mathcal{M}$
- grad  $f_j$  is in  $\mathcal{T}_{\xi_i}\mathcal{M}$  (ambient space  $\mathbb{R}^D$ )
  - $\nabla f_j$  known analytically
- grad  $\phi_k$  is in  $\mathcal{T}_{\phi(\xi_i)}\phi(\mathcal{M})$  (embedding space  $\mathbb{R}^m$ )
  - 1 must estimate tangent subspace  $\mathcal{T}_{\phi(\xi_i)}\phi(\mathcal{M})$
  - 2 must estimate grad  $\phi_k(\phi(\xi_i))$  in tangent subspace  $\mathcal{T}_{\phi(\xi_i)}\mathcal{M}$
  - 3 must pull-back grad  $\phi_k(\phi(\xi_i))$  to  $\mathcal{T}_{\xi_i}\mathcal{M}$



Pullback  $\text{grad}\phi$

# MANIFOLDLASSO Algorithm

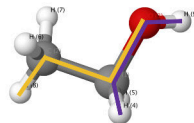
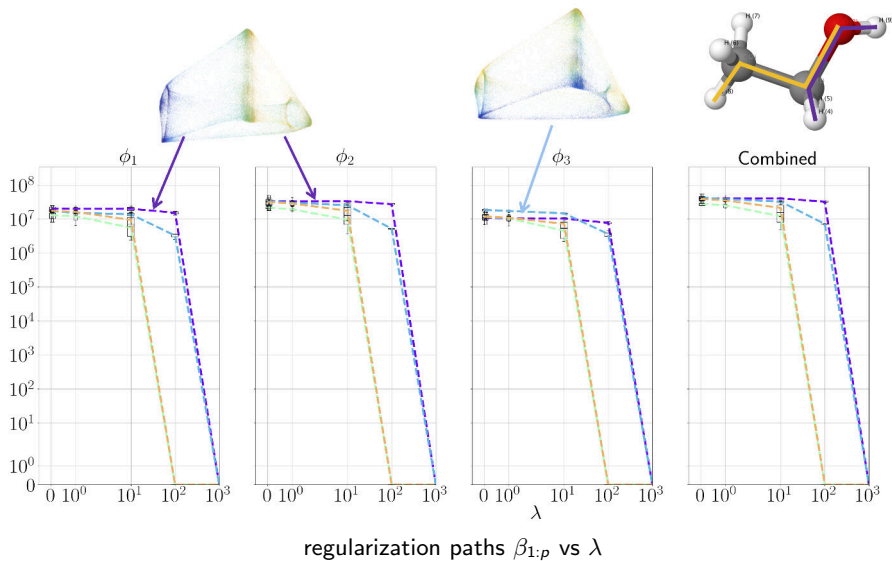
**Given** Data  $\xi_{1:n}$ , intrinsic dimension  $d$ , embedding  $\phi(\xi_{1:n})$   
 dictionary  $\mathcal{F} = \{f_{1:p}\}$

- ① Estimate tangent subspace at  $\xi_i$  by (weighted) PCA
- ② Project dictionary functions gradients  $\nabla f_j$  on tangent subspace, obtain  $\mathbf{X}_{1:n} \in \mathbb{R}^{d \times p}$
- ③ **Estimate** gradients of  $\phi_{1:k}$ , obtain  $\mathbf{Y}_{1:n} \in \mathbb{R}^{d \times m}$   
 by pull-back from embedding space  $\phi$
- ④ Solve  $\text{GROUPLASSO}(\mathbf{Y}_{1:n}, \mathbf{X}_{1:n}, d)$ , obtain support  $S$

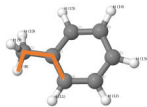
$$\min_{\beta} J_{\lambda}(\beta) = \frac{1}{2} \sum_{i=1}^n \|\mathbf{Y}_i - \mathbf{X}_i \beta\|_2^2 + \lambda \sum_j \|\beta_j\|, \quad (\text{MANIFOLDLASSO})$$

**Output**  $S$

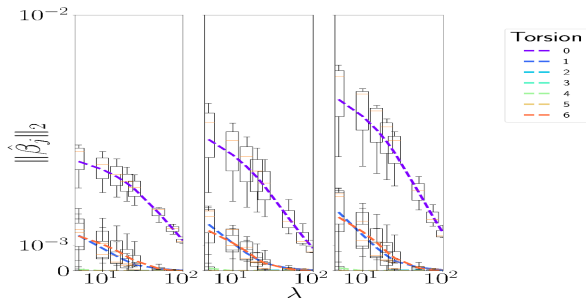
## Ethanol MD simulation



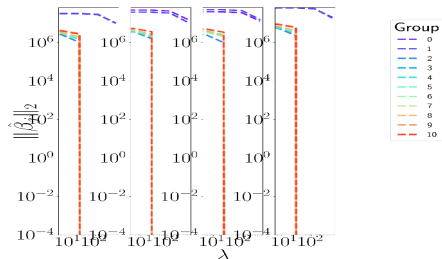
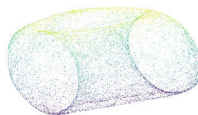
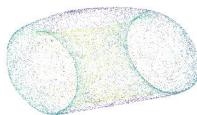
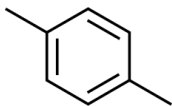
# Toluene MD simulation



Toluene



# Para-xylene MD simulation



# Theory

[Koelle et al., arXiv:1811.11891, JMLR 2022, AISTATS 2024]

- When is  $S$  unique? / When can  $\mathcal{M}$  be uniquely parametrized by  $\mathcal{F}$ ?  
**Functional independence** conditions on dictionary  $\mathcal{F}$  and subset  $f_{j_1, \dots, j_S}$

- Basic result

$f_S = h \circ f_{S'}$  on  $U$  iff

$$\text{rank} \begin{pmatrix} Df_S \\ Df_{S'} \end{pmatrix} = \text{rank } Df_{S'} \quad \text{on } U$$

- When can GROUP LASSO recover  $S$ ?  
**(Simple) Incoherence Conditions**

$$\mu = \max_{i=1:n, j \in S, j' \notin S} \frac{|\mathbf{x}_{ji}^T \mathbf{x}_{j'i}|}{\|\mathbf{x}_{ji}\| \|\mathbf{x}_{j'i}\|} \quad \nu = \frac{1}{\min_{i=1:n} \|\mathbf{x}_{iS}^T \mathbf{x}_{iS}\|_2} \quad nd\sigma^2 = \sum_{i,k} \epsilon_{ik}^2$$

Theorem If,  $\|\mathbf{x}_{1:p}\| = 1$ ,  $\mu\nu\sqrt{d} + \frac{\sigma\sqrt{nd}}{\lambda} < 1$  then  $\beta_j = 0$  for  $j \notin S$ .



## Recovery for MANIFOLDLASSO

**Theorem 7 (Support recovery)** Assume that equation (30) holds, and that  $\sum_{i=1}^n \|x_{ij}\|^2 = \gamma_j^2$  for all  $j = 1 : p$ . Let  $\gamma_{\max} = \max_{j \notin S} \gamma_j$ ,  $\kappa_S = \max_{i=1:n} \frac{\max_{j \in S} \|x_{ij}\|}{\min_{j \in S} \|x_{ij}\|}$ . Denote by  $\tilde{\beta}$  the solution of (31) for some  $\lambda > 0$ . If  $1 - (s-1)\mu > 0$  and

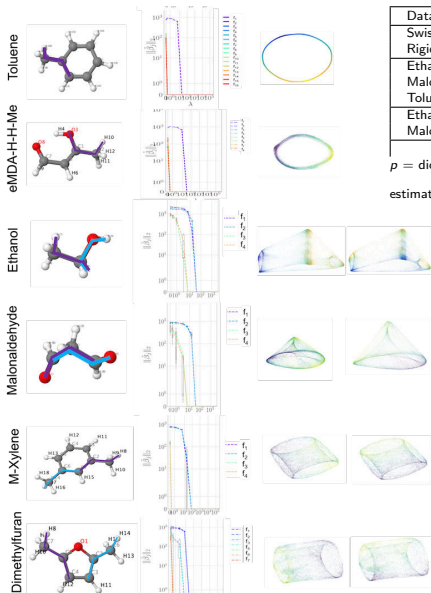
$$\gamma_{\max} \left( \frac{\mu}{1 - (s-1)\mu} \frac{\kappa_S}{\min_{i=1}^n \min_{j' \in S} \|x_{ij'}\|} + \frac{\sigma\sqrt{d}}{\lambda\sqrt{n}} \right) \leq 1 \quad (37)$$

then  $\tilde{\beta}_{ij} = 0$  for  $j \notin S$  and all  $i = 1, \dots, n$ .

**Corollary 8** Assume that equation (31) and condition (37) hold. Let  $\kappa = \frac{\mu}{1 - (s-1)\mu} \frac{\kappa_S}{\min_{i=1}^n \min_{j' \in S} \|x_{ij'}\|}$  and  $\gamma_S = \|\bar{X}_S\|$ . Denote by  $\hat{\beta}$  the solution to problem (31) for some  $\lambda > 0$ . If (1)  $\lambda = c \frac{\gamma_{\max} \sigma \sqrt{d}}{1 - \kappa \gamma_{\max}}$ ,  $c > 1$ , and (2)  $\|\beta_j^*\| > \sigma\sqrt{d}(\gamma_{\max} + \gamma_S) + \lambda(1 + \sqrt{s})$  for all  $j \in S$ , then the support  $S$  is recovered exactly and

$$\|\hat{\beta}_j - \beta_j^*\| < \sigma\sqrt{d}(\gamma_{\max} + \gamma_S) + \lambda(1 + \sqrt{s}) = \sigma\sqrt{d}\gamma_{\max} \left[ 1 + \gamma_S/\gamma_{\max} + c \frac{1 + \sqrt{s}}{1 - \kappa\gamma_{\max}} \right] \quad \text{for all } j \in S.$$

# Experiments

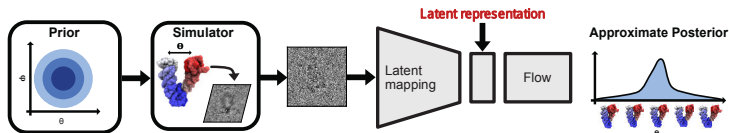


Dataset	$n$	$N_a$	$D$	$d$	$\epsilon_N$	$m$	$n'$	$p$
SwissRoll	10K	NA	51	2	.18	2	100	51
RigidEth	10K	9	50	2	3.5	3	100	12
Ethanol	50K	9	50	2	3.5	3	100	12
Malonald	50K	9	50	2	3.5	3	100	12
Toluene	50K	16	50	1	1.9	2	100	30
Ethanol	50K	9	50	2	3.5	3	100	756
Malonald	50K	9	50	2	3.5	3	100	756
	$\phi$						MLASSO	$ \mathcal{G} $

$p$  = dictionary size,  $m$  = embedding dimension,  $n$  = sample size for manifold

estimation,  $n'$  = sample size for MANIFOLDLASSO

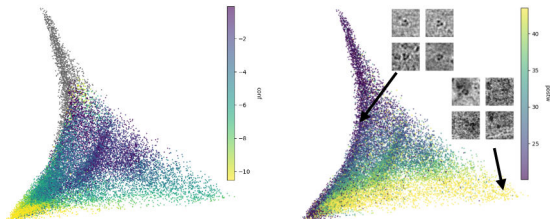
# Understanding latent space representation of cryoEM images



- Estimating conformation of Hemagglutinin molecules from cryoEM images
- Neural network trained on simulated images [Dingeldein et. al. biorXiv:2024]
- Unsupervised study of hidden layer representation: **low dimensional!**

conformation  $\theta$

SNR



with [Luke Evans](#), [Vlad Murad](#), Lars Dingeldein, [Pilar Cossio](#), Roberto Covino [NeurIPS 2024 MLSB Workshop, arXiv:2504.11249]

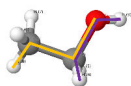
# Summary of MANIFOLDLASSO

- **non-linear** sparse regression in function spaces  $\Rightarrow$  **linear** sparse regression (Group Lasso)
- MANIFOLDLASSO = coordinate change from **data driven coordinates**  $\phi_{1:m}$  to **collective coordinates**  $\mathcal{F} = \{f_{1:p}\}$

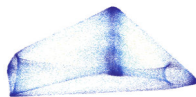
scientific  
language

data driven  
coordinates

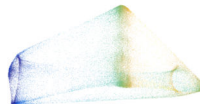
interpretable  
coordinates



+



=



- explains large scale structure with domain-relevant functions
- **transmissible knowledge**, compare embeddings from different experiments
- **non-linear**, **non-parametric**, **basis-free**, not **symbolic regression** [Brunton et al. 2016, Rudy et al. 2019] [Udrescu, Tegmark 2020]
- **No manifold necessary** immediate extensions to Principal Components, autoencoders (low dimensional!), sparse functional regression

## Applications

- set of  $f$ 's that **covary** (e.g. small protein folding), level sets (in progress)
- simultaneous explanation of multiple systems
- dynamical systems (future)

# Manifold learning for MD simulations

## Manifold learning should be like PCA

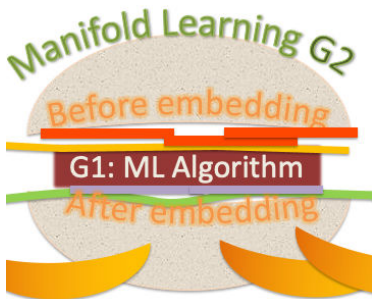
- tractable/scalable
- “automatic” – minimal burden on human
- first step in data processing pipe-line  
should not introduce artefacts

## More than PCA

- estimates richer geometric/topological information
- adapts to data shape and dimension
- borders, stratification
- clusters
- Morse complex
- meaning of coordinates/continuous parametrization

Embedding = Algorithm + user choices

- Similarity function (for MD)
- neighborhood scale (or  $k$  nearest neighbors)



# Manifold Learning for MD simulations

- Off-line
  - to understand the large scale shape of data
  - estimate slow manifold, interpret it
- On-line
  - Collective coordinates to enhance sampling
  - Estimate entire manifold or a patch
- Open
  - What is “best” distance / kernel ?
  - How to know when two kernels are equivalent?
  - Symmetry and topology + Laplacian eigenfunctions
  - Use  $E$ , forces, other physical information to constrain manifold
  - End-to-end segmentation (meta-stable basins, transitions)
  - Collapsed “embedding” for visualization? (à la t-SNE)
  - Combine data-driven and a-priori collective coordinates
  - .....
  - your problem here

**Hanyu Zhang, Samson Koelle, Vlad Murad, Yu-Chia Chen, Weicheng Wu**  
Ioannis Kevrekidis (JHU)

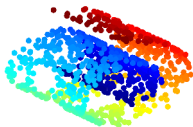
Alexandre Tkatchenko (Luxembourg), Stefan Chmiela (TU Berlin)  
Pilar Cossio (Flatiron), Luke Evans (Flatiron)  
Lars Dingeldein (Frankfurt), Roberto Covino (Frankfurt)

Thank you

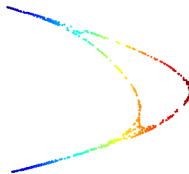


# Embedding in 2 dimensions by different manifold learning algorithms

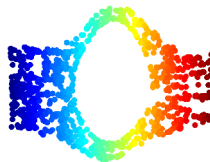
Original data  
(Swiss Roll with hole)



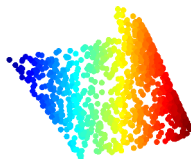
Laplacian Eigenmaps (LE)



Isomap



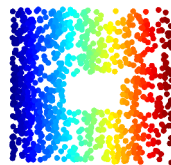
Hessian Eigenmaps (HE)



Local Linear Embedding  
(LLE)



Local Tangent Space  
Alignment (LTSA)

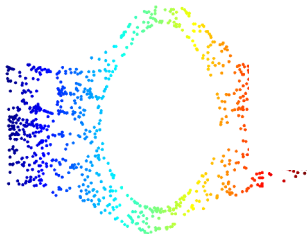




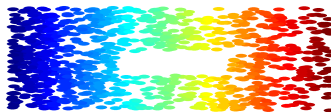
# Preserving topology vs. preserving (intrinsic) geometry

- Algorithm maps data  $p \in \mathbb{R}^D \rightarrow \phi(p) = x \in \mathbb{R}^m$
- Mapping  $\mathcal{M} \rightarrow \phi(\mathcal{M})$  is diffeomorphism  
preserves topology  
often satisfied by embedding algorithms
- Mapping  $\phi$  is **isometry**
  - preserves distances along curves in  $\mathcal{M}$ , angles, volumes
  - For most algorithms, in most cases,  $\phi$  is not isometry

Preserves topology



Preserves topology + intrinsic geometry



# Previous known results in isometric recovery

## Positive results

- **Nash's Theorem:** Isometric embedding is possible.
- Diffusion Maps embedding is isometric in the limit [Berard,Besson,Gallot 94]
- algorithm based on Nash's theorem (isometric embedding for very low  $d$ ) [Verma 11]
- Isomap [Tennenbaum,] recovers flat manifolds isometrically
- Consistency results for Laplacian and eigenvectors
  - [Hein & al 07, Coifman & Lafon 06, Singer 06, Ting & al 10, Gine & Koltchinskii 06]
  - imply isometric recovery for LE, DM in special situations

## Negative results

- obvious negative examples
- No affine recovery for normalized Laplacian algorithms [Goldberg&al 08]
- Sampling density distorts the geometry for LE [Coifman& Lafon 06]

# Our approach: Metric Manifold Learning

[Perrault-Joncas, M 10]

## Given

- mapping  $\phi$  that preserves topology  
true in many cases

## Objective

- augment  $\phi$  with geometric information  $g$   
so that  $(\phi, g)$  preserves the geometry

$g$  is the Riemannian metric.



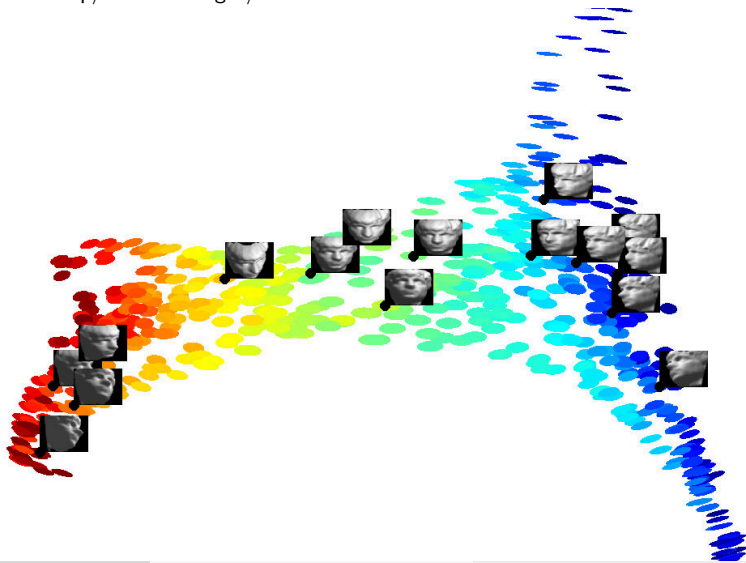
Dominique  
Perrault-Joncas

# Problem formulation

- **Given:**
  - data set  $\mathcal{D} = \{p_1, \dots, p_n\}$  sampled from Riemannian manifold  $(\mathcal{M}, g_0)$ ,  $\mathcal{M} \subset \mathbb{R}^D$
  - embedding  $\{x_i = \phi(p_i), p_i \in \mathcal{D}\}$   
by e.g. DiffusionMap, Isomap, LTSA, ...
- **Estimate**  $G_i \in \mathbb{R}^{m \times m}$  the (pushforward) Riemannian metric for  $p_i \in \mathcal{D}$   
in the embedding coordinates  $\phi$
- The embedding  $\{x_{1:n}, G_{1:n}\}$  will preserve the geometry of the original data

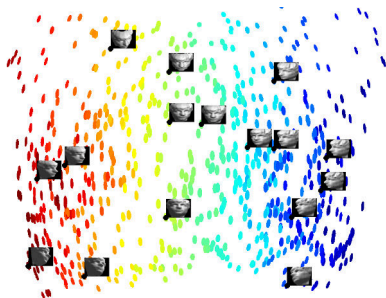
## G for Sculpture Faces

- $n = 698$  gray images of faces in  $D = 64 \times 64$  dimensions
  - head moves up/down and right/left

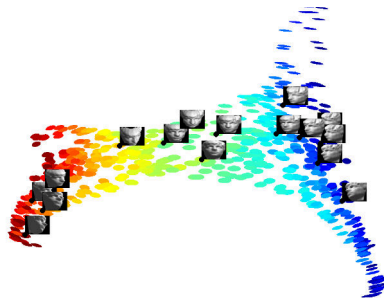


# G for Sculpture Faces

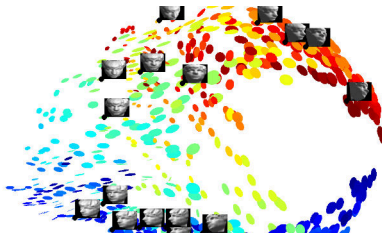
[Tenenbaum et al 2006]



Isomap



LTSA



Manifold learning

## Relation between $g$ and $\Delta$

- $\Delta$  = Laplace-Beltrami operator on  $\mathcal{M}$
- $G$  Riemannian metric (in coordinates)
- $H = G^{-1}$  matrix inverse

(Differential geometric fact)

$$\Delta f = \sqrt{\det(H)} \sum_l \frac{\partial}{\partial x^l} \left( \frac{1}{\sqrt{\det(H)}} \sum_k H_{lk} \frac{\partial}{\partial x^k} f \right),$$

# Estimation of $G^{-1}$

Let  $\Delta$  be the Laplace-Beltrami operator on  $\mathcal{M}$ ,  $H = G^{-1}$ , and  $k, l = 1, 2, \dots d$ .

$$\frac{1}{2} \Delta(\phi_k - \phi_k(p))(\phi_l - \phi_l(p))|_{\phi_k(p), \phi_l(p)} = H_{kl}(p)$$

Intuition:

- $\Delta$  applied to test functions  $f = \phi_k^{\text{centered}} \phi_l^{\text{centered}}$
- this produces  $G^{-1}(p)$  in the given coordinates
- our algorithm implements matrix version of this operator result
- consistent estimation of  $\Delta$  is well studied [Coifman&Lafon 06, Hein&al 07]



# Metric Manifold Learning algorithm

Given dataset  $\mathcal{D}$

- ➊ Preprocessing (construct neighborhood graph, ...)
- ➋ Find an embedding  $\phi$  of  $\mathcal{D}$  into  $\mathbb{R}^m$
- ➌ Estimate discretized Laplace-Beltrami operator  $L$
- ➍ Estimate  $H_p$  and  $G_p = H_p^\dagger$  for all  $p$ 
  - ➊ For  $i, j = 1 : m$ ,  

$$H_p^{ij} = \frac{1}{2} [L(\phi_i * \phi_j) - \phi_i * (L\phi_j) - \phi_j * (L\phi_i)]$$

where  $X * Y$  denotes elementwise product of two vectors  $X, Y \in \mathbb{R}^N$
  - ➋ For  $p \in \mathcal{D}$ ,  $H_p = [H_p^{ij}]_{ij}$  and  $G_p = H_p^\dagger$

Output  $(\phi_p, G_p)$  for all  $p$